

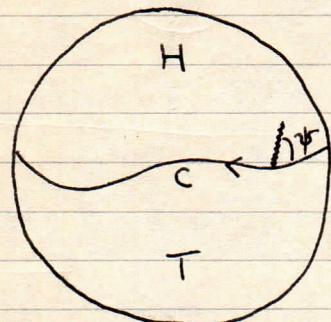
Observational Cosmology

further

Theorem. No spherical cat is everywhere shotable.

Must be some sort of singularity somewhere, field spot, parting, etc!

Consider closed curve C drawn on cat \rightarrow divides into 2 regions H , T
 arbitrarily small loose L circumnavigates C + observes $\oint \Delta\psi$ made by fur with
 curve. In one chanc., $\sum \Delta\psi$ must = $2\pi N$, supposing fur to be cont's.



Continuously deform curve C

Provided it crosses no singularities, $\sum \Delta\psi$ must remain constant, still a whole no. of turns.

Run C small enough \rightarrow arbitrarily. In H say
 fur must be ~~const.~~ const. dir. if it is an
 arbitrarily small C_H



$$\oint \Delta\psi = \frac{+1}{-1} \text{ turn}$$

Do it on the T side $\rightarrow C_T$, on which $\oint \Delta\psi = -1$

\therefore Assumption must be false

World restrictions.

i) Isotropy & homogeneity.

\downarrow
 Same in all dir's to given obs.

\rightarrow At given time looks same to all obs.

\downarrow
 Trouble. S.Rel. as soon as we decide on "expansion".

Isotropy difficult. \because it's a f. of v_{obs}

Isotropy. At any pt \exists an observer velocity s.t. world is isotropic to such an obs.

Homogeneity. World history same to all observers defined by isotropy cond.

Call these locally stationary?

Assume ordinary physics locally valid everywhere. S.Rel.

Isotropic Universe cannot rotate.

Plot galaxies on celestial sphere + observe them for a long while. Each gal's motion can be plotted on the sphere. This diagram looks like fur of spherical cat.

Must be distinguishable region, by theorem, defects isotropy.

Apart from random motions, then, galaxies remain at rest rel to "forever pendulum frame".

other show light-rays reversible.

How to decide if 2 gds are at same distance?

Can order them on a light-path.

by i) red shift.

ii) apparent mag. of Cepheids of given period

not necessarily "distance", \therefore this period as seen differs from local period. \rightarrow a "distance indicator" tho'.

iii) redshift - local clock travel time unambiguous.

All these indicators must be consistent with one another, by isotropy.

If they weren't, could distinguish bits of world by reusing their diff. indicators.

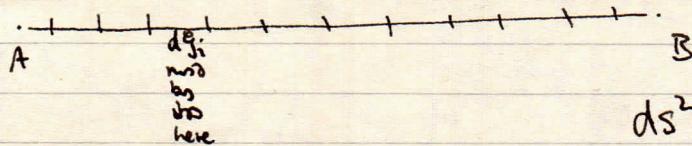
Can synchronise clocks @ same d.i.'s.

This is consistent \because clocks will keep time thereafter by isotropy.

Ring ABC will also keep synchronised.

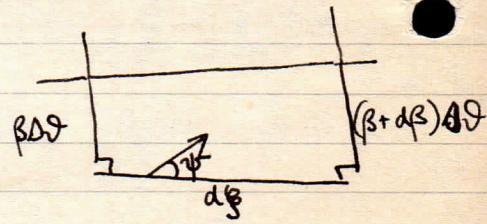
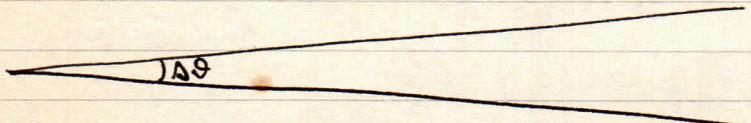
Distance $g = \sum d\beta_i$ over all segments of light-path

Each $d\beta_i$ measured by local stern observer at given univ. time. Proper length.



$$ds^2 = dt^2 - \frac{1}{c^2} d\beta^2$$

$g \rightarrow$ proper length in limit of $g \rightarrow$ small.



$Bd\beta = v d\beta$ in "real physics"

g diff around loop?

$\Delta\psi = 0$ along light-path, first, ~~and~~ ~~and~~ ~~and~~ ~~and~~ ~~and~~ ~~and~~.

$$\oint d\psi = 0 + \left(\frac{d\beta}{d\beta} \right)_{\beta+d\beta} \Delta\beta - 0 - \left(\frac{d\beta}{d\beta} \right)_\beta \Delta\beta$$

$$= \frac{1}{\beta} \frac{d^2\beta}{d\beta^2} \beta d\beta \Delta\beta = \frac{1}{\beta} \frac{d^2\beta}{d\beta^2} \cdot [\text{area of loop}]$$

measurable by local observer.

Must be same way. Test by homogeneity. $\Delta\psi / \text{unit area}$.

$$\frac{1}{\beta} \frac{d^2\beta}{d\phi^2} = -\alpha^2, \text{ const., say}$$

$$\left(\frac{d\beta}{d\phi}\right)^2 = \text{const} - \alpha^2 \beta^2$$

Must \rightarrow local physics. $\beta \sim \phi$ for small. $C=1 \therefore$

$$\text{Now, } \sin^{-1}(\alpha\beta) = \text{const} + a\phi$$

$$\text{Again } \beta \sim \phi \text{ for small} \rightarrow \beta = \frac{\sin a\phi}{a}$$

Note: a is $a(t)$. Calc. done for particular instant of U.T.

$$\text{Hence } ds^2 = dt^2 - \frac{1}{c^2} \{ d\phi^2 + \beta^2 (d\theta^2 + \sin^2\theta d\phi^2) \}$$

$$= dt^2 - \frac{1}{c^2} \left\{ d\phi^2 + \frac{\sin^2 a\phi}{a^2} (d\theta^2 + \sin^2\theta d\phi^2) \right\} \quad (1.2)$$

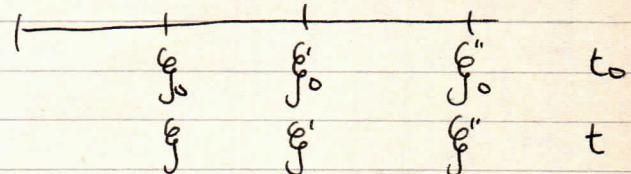
If we had taken const $\rightarrow +\alpha^2$, get $\sinh^2 a\phi$.

$a=0 \rightarrow$ Euclidean space, proper distance reduces to opt. polar case.

ϕ is $\phi(r, t)$ r is a label - any $r(t)$ which monotonically $<$ will describe expanding universe.

All distances ϕ_0 or multiples of any one ϕ_0 must change by same factor in same St, or else universe not homogeneous + isotropic.

$$\frac{\phi}{\phi_0} = \frac{\phi'}{\phi_0} = \frac{\phi''}{\phi_0} = \frac{\phi''' - \phi'}{\phi_0 - \phi_0} = \frac{R(t)}{R(t_0)}$$



$$\text{Define } r = \phi(t_0) \quad \phi = \frac{R(t)}{R(t_0)} r$$

Proper distance bet 2 galaxies @ t_0 is $\sin \left[A(t_0) \phi(t_0) \right] dr^2$
whose \propto exp. in $a(t)$

$$\frac{\frac{\sin \left[A(t_0) \phi(t_0) \right]}{A(t_0)}}{\frac{\sin \left[A(t) \phi(t) \right]}{A(t)}} = \frac{R(t)}{R(t_0)}$$

$$\therefore \sin \left[\frac{A(t) R(t) r}{R(t_0)} \right] \cdot A(t_0) = \frac{\sin A(t_0) r}{R(t_0)} A(t) R(t)$$

$$\text{Must have } \frac{A(t) R(t)}{R(t_0)} = A(t_0) \rightarrow A(t) = A(t_0) \frac{R(t)}{R(t_0)} \quad (1.3)$$

Subst into ds^2 ,

$$ds^2 = dt^2 - \frac{1}{c^2} \left\{ \left(\frac{R(t)}{R(t_0)} dr \right)^2 + \frac{\sin^2 A(t_0) \frac{r}{R(t_0)} R(t)}{\left[A(t_0) \frac{R(t)}{R(t_0)} \right]^2} r^2 \right\} dt^2$$

$$ds^2 = dt^2 - \frac{1}{c^2} \frac{R^2(t)}{R^2(t_0)} \left\{ dr^2 + \frac{\sin^2 A(t_0)r}{A^2(t_0)} (d\theta^2 + \sin^2 \theta d\phi^2) \right\} \quad (1.4)$$

Take $t_0 = \text{now}$

$$A(t_0) = A$$

Define $R(t_0) = 1$. \therefore ratio $R(t)/R(t_0)$ is all that matters.

$$ds^2 = dt^2 - \frac{R^2(t)}{c^2} \left\{ dr^2 + \frac{\sin^2 Ar}{A^2} d\Omega^2 \right\} \quad (1.5)$$

Caveat. This looks different under different authorships. Different distance labels
e.g.

$$r^* = Ar \quad R^*(t) = \frac{R(t)}{Ac}$$

$$\rightarrow ds^2 = dt^2 - R^{*2}(t) (dr^{*2} + \sin^2 r^* d\Omega^2)$$

$$\text{Or, } u = \tan^{-1} \frac{1}{2} r^* = \tan^{-1} Ar$$

$$ds^2 = dt^2 - \frac{4R^{*2}(t)}{(1+u^2)^2} \{ du^2 + u^2 d\Omega^2 \}$$

$$\text{Or } u = \tanh^{-1} \frac{1}{2} r^* \text{ in the flat case. } \rightarrow (1+u^2)^{-1}$$

$$\text{Usually written } (1+ku^2)^{-1} \quad k = 1, 0, -1$$

May seem strange that only 3 types of universe, but we have obtained scale of Universe curvature through choosing A differently. Only \pm or $0 \propto a^2$ really. No black magic, just conjuring.

H.P. Robertson Ap.J. 82, 284 (1935)

83, 187, 257 (1936)

A.G. Walker Proc. Lond. Math. Soc (2) 42, 90 (1936)

2.

Relation to observables? Remember that $r, u, \text{etc.}$ are merely parameters, labels.

Consider galaxy on $\theta = 0$. $d\Omega^2 = d\theta^2$.

Line of sight phenomena. $d\theta = 0$. $ds^2 = dt^2 - \frac{R^2(t)dt^2}{c^2}$

\leftarrow

t_0
 $t_0 + \Delta t'$

$t_i, t_i + \Delta t$

$$d\theta^2 = \Delta t^2$$

No. of waves emitted $= \sqrt{\Delta t}$. \propto mod by emitter.

$ds=0$ on a light-ray. $\therefore dt = \frac{R(t)}{c} dr$

$$dr = \frac{c dt}{R(t)}, \quad \therefore \int dr = \int \frac{c dt}{R(t)} \quad \text{if } r \text{ is label of emitter}$$

$$\therefore t' = \int_{t_1}^{t_0} \frac{c dt}{R(t)}$$

(2.2)

$$\text{Muxr also} = \int_{t_1 + \Delta t'}^{t_0 + \Delta t'} \frac{c dt}{R(t)} \quad \because \text{all sources keep their distance labels for ever.}$$

$r = \text{Same.}$

$$\text{Spher sel, keep } \Delta t \ll \text{travel time}, \rightarrow \frac{\Delta t'}{\Delta t} = \frac{R(t_0)}{R(t_1)} = \frac{1}{R(t_1)} \text{ by } R(t_0) = 1$$

$$\Delta t' = \Delta t / R(t)$$

(2.3)

$$\gamma' = \frac{\Delta t}{\Delta t'} = \gamma R(t)$$

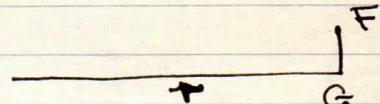
(2.4)

$$\frac{N}{\gamma'} = 1 + \gamma = \frac{\lambda'}{\lambda} = \frac{\text{received}}{\text{emitted}}. \quad \gamma = \frac{N}{\lambda} / \lambda_{\text{emitted}}$$

(2.5)

Angular Diameter.

Take \vec{r} axis along line of sight to simplify line element.



$$ds^2 = dt^2 - \frac{R^2(t)}{c^2} (dx^2 + \left(\frac{\sin \theta}{\theta}\right)^2 d\theta^2)$$

Want interval between 2 events @ F & G, $\Delta t = 0$, $\Delta r = 0$.

$$ds^2 = -\frac{R^2(t)}{c^2} \cdot \frac{\sin^2 \theta}{\theta^2} d\theta^2 \quad t = \text{terminium}$$

$$ds = i \frac{R(t)}{c} \frac{\sin \theta}{\theta} d\theta = i \left\{ \frac{R(t) \sin \theta}{\theta} d\theta \right\}$$

$$\text{Proper diameter } FG = \frac{R(t) \sin \theta}{\theta} d\theta \quad \Delta \theta_{\text{obs}} = \frac{d\theta_{\text{proper}} \cdot (1 + \gamma)}{\left[\frac{\sin \theta}{\theta} \right]} \quad (2.7)$$

In freq. band $(\nu, \nu + d\nu)$, n photons emitted in $(t_1, t_1 + \Delta t)$ / ster \therefore
 $(\nu', \nu' + d\nu')$, arrive in $(t_0, t_0 + \Delta t)$

• G
t₁
t₁ + Δt

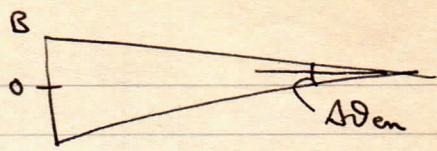
$$\text{Energy emitted} = nh\nu \quad \text{Power} = nh\nu / \Delta t$$

$$\text{Rec'd.} = nh\nu' / \Delta t'$$

$$L(\text{Permitted}) = \frac{4\pi n h\nu}{\Delta t \Delta \nu}$$

(2.8)

Energy received over solid angle appears to be a cone of semi-angle $\Delta\theta$. Solid $\propto \pi \Delta\theta^2$



No. of photons same for receiver & source.

$$\frac{v'}{v} = (1+z)^{-1} = R(t), \quad \frac{\Delta t'}{\Delta t} = 1+z, \quad \Delta\varphi' = (\Delta\varphi + \varphi') - \varphi' = \frac{\Delta\varphi}{1+z}$$

$$\text{Power received } \frac{nh\nu}{4\pi(1+z)^2} \pi \Delta\theta^2 = \frac{L(r) \Delta\nu}{4\pi} \frac{\pi \Delta\theta^2}{(1+z)^2}$$

Over what area does this arrive? Almost from sun, but now it rays diverge from past, not converge on us.

ΔB is proper length ber. $\Delta t = 0$, $R(t) = R(t_0) = 1$, $\Delta r = 0$

$$ds = -\frac{i}{c} \left[\frac{\sin \Delta r}{A} \Delta\theta \right] \quad \pi \Delta B^2 = \frac{\pi \sin^2 \Delta r \Delta\theta^2}{A^2}$$

$$\therefore \text{Power/unit area} = \frac{L(r) \Delta\nu}{4\pi(1+z)^2 \left(\frac{\sin \Delta r}{A} \right)^2}$$

(2.13)

More use of $\left(\frac{\sin \Delta r}{A} \right)$ instead of r if full space throughout. other limit $A \rightarrow 0$.

$$\text{Total power/area} = \int L(r) d\nu \cdot \frac{1}{4\pi(1+z)^2} \left[\frac{A^2}{\sin^2 \Delta r} \right]. \quad \rightarrow \text{Polarimetric magnitude.}$$

Not practical. Need v/v , i/r , inaccessible freq. bands.

$$\text{Power } [m^2 \text{ deg} \text{ Hz}] S = \frac{L(r) \Delta\nu \cdot A}{4\pi \sin^2 \Delta r (1+z)^2} \cdot \frac{1}{\Delta\varphi'} = \frac{\downarrow L(r) A}{4\pi \sin^2 \Delta r (1+z)} \quad \text{emitted.}$$

(2.14)

Power law spectrum $\sim v^{-\alpha}$

$$\rightarrow S(v_{\text{obs}}) = \frac{L(v) A}{4\pi \sin^2 \Delta r (1+z)^{1+\alpha}}$$

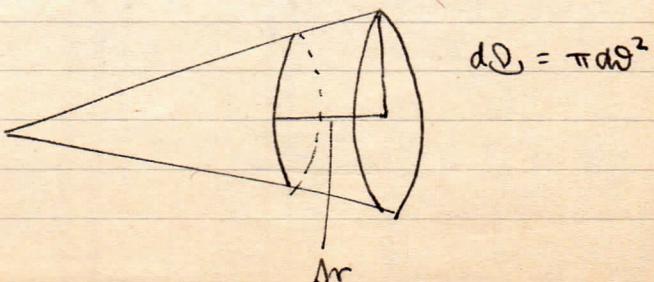
(2.14a)

How many galaxies with $r < r_0$?

Proper volume of spherical shell.

$$\text{Radius of cl } \Delta r \text{ at emission} = R(t) \sin \Delta r \Delta\theta$$

$$\Sigma(\Gamma) = \left[R^2(t) \sin^2 \Delta r \Delta\theta^2 \right] \pi \Delta r R(t)$$



$$d\Omega = \pi \Delta\theta^2$$

$$\text{Elementary vol} = \frac{R^3(t)}{A^2} \sin^2 Ar \Delta Q, Ar$$

$$\text{Proper vol. of sph. shell} = \frac{4\pi}{(1+z)^3} \left(\frac{\sin Ar}{A}\right)^2 Ar$$

2.15

Must now need to take in comoving pheripheral-type, steady state vs var.

- i) Relativistic cosmologies. Each shell carries its galaxies with it for all time.
But these shells will expand & ∴ observed ρ of galaxies will vary.
No. density / unit proper volume must be everywhere same by H .
 $\rho_n(t_0) = \rho_n$. = proper density of galaxies in neighborhood of t_0 .

No of gels in r to $(r+Ar)$ always = no. of gels in the shell now.

$$= 4\pi \left(\frac{\sin Ar}{A}\right)^2 R^3(t_0) Ar \rho_n$$

$$= 4\pi \left(\frac{\sin Ar}{A}\right)^2 Ar \rho_n \quad \text{---} \quad 2.16$$

Steady state $\rho_n = \text{constant} \rightarrow 4\pi \left(\frac{\sin Ar}{A}\right)^2 \frac{Ar}{(1+z)^3} \rho_n - \begin{bmatrix} \text{proper density} \\ \text{decreases} \\ \text{as} \\ \text{var.} \end{bmatrix}$

All these formulae contain the label r . Can relate r to t as follows thus $r = \int_{t_0}^t \frac{cdt}{R(t)}$

Hubble's Constant.

$$\text{Determine } \frac{c \Delta t}{\lambda} = \text{veln of recession.} = \frac{c [R(t) - R(t-dt)]}{R(t-dt)}$$

$$= c \frac{\dot{R}(t) dt}{R(t)}$$

Distance $f \sim r R(t)$ (small f)

$$\therefore \text{In limit } H_0 = \frac{\dot{R}(t)}{R(t)} = H(t) \quad 2.17$$

$$f(t) = f(t_0) + r H(t_0) t \quad \text{in absence of gravitational forces.}$$

Gravity might well have been important ∵ the force to modify this comoving expansion, even if it isn't now.

Most of features of these relativistic cosmologies don't use anything specifically relativistic — can get these formulae for Newtonian mechanics.

Difficulty. Creation of it all at H^{-1} ago, if not shorter ∵ of gravitation.

1930. $H \sim 500 \text{ km/sec/Mpc} \rightarrow 2 \cdot 10^9 \text{ years, not more, prob. less.}$

Radioactive minerals → ~ same, laid down in present form.

Stellar evolution → longer times.

Dodge 1. Cosmological term $\Lambda \rightarrow$ repulsion. Expansion slower long ago.
 Also static state then $\frac{GM}{r^2} \sim$ repulsion, \rightarrow "only long state" before expansion started.
 Respectable at time, dodgy now? Einstein wanted it for Mach's Principle, but it is before cosmology anyway.

Einstein $\rho \neq 0$, static metric only "exists" if $\rho \neq 0$. Cannot apply bdy cond: (sph. space) if $\rho \neq 0$.

But de Sitter showed that if $\rho \neq 0$ can get expanding sol., non-static, based on $\rho = 0$. Friedmann \rightarrow expanding models with matter. $\Lambda = 0$ was possible still preserving Mach. \therefore It's only fair in for cosmology, not from "lrr principles".

Scale $\rightarrow 100 \text{ km/sec/Mpc} \rightarrow 10^9 \text{ years}$.

Dodge 2 B., G., + H.

Homogeneity, isotropy + stationarity in time.

Must expand to hold down Olbers'-wise, + redshift expl.

H. introduced term into Einstein's law, ad hoc \rightarrow dynamics, and density of universe related to H + G. B. + G. didn't do this as is easier to handle.

Bondi-Good Reddy State Theory.

$A(t)$ is principle cause \because it is not linear area - measurable.

$$\textcircled{1.3} \rightarrow R(t) A(t) = \text{constant.}$$

But $A(t) = \text{const} = A$. $R(t)$ must vary to keep Olbers' Paradox quiet.
 $\therefore R(t)$ varies.

Only way out is $R(t) A(t) = 0 \rightarrow A(t) = 0$, flat space.

$$\frac{\dot{R}(t)}{R(t)} = H, \text{ const.}$$

\textcircled{3.1}

$$\rightarrow R(t) = \text{const. } e^{Ht}$$

$$R(t_0) = 1 \text{ by convention, } R(t) = e^{H(t-t_0)}$$

\textcircled{3.2}

$$\rightarrow ds^2 = dt^2 - e^{2H(t-t_0)} (dr^2 + r^2 d\Omega^2)$$

\textcircled{3.3}

de Sitter metric

\therefore it's same as de Sitter model.

Space is Euclidean but space-time isn't.

$$r = \int \frac{cdr}{R(t)} = -\frac{c}{H} \left[e^{-H(t-t_0)} - e^{H(t_1-t_0)} \right]$$

$$= \frac{c}{H} \left(\frac{1}{R(t_1)} - 1 \right) \quad \frac{1}{R(t_1)} = 1+z$$

$$= \frac{cz}{H}$$

(3.4)

i.e. velocity = Hr linear, nuc. in r.

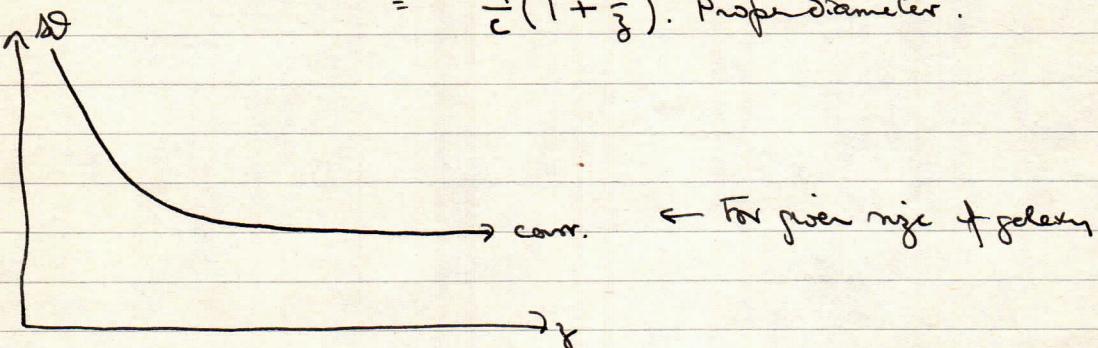
Angular Diameter.

$$\Delta\theta = (1+z) \cdot \frac{\text{Proper diameter}}{r}$$

$$= (1+z) \cdot \frac{H}{cz} \cdot \text{Proper diam.}$$

$$= \frac{H}{c} \left(1 + \frac{1}{z} \right) \cdot \text{Proper diameter.}$$

(3.5)



As $z \ll 1$, $\Delta\theta \rightarrow$ native value of $\Delta\theta @ r = c/H$.

Photometric Distance.

$$= \int_{\nu_1}^{\infty} L(\nu) d\nu / 4\pi \left(\frac{c}{H} \right)^2 z^2 (1+z)^2$$

(3.6)

Will average over an identifiable bit of spectrum. (NOT give no. of c/p, but over a spectral line, or between 2 identifiable lines — remember their dr's are compressed by the redshift effect).

Flux

$$S = \frac{L(\nu_e)}{4\pi r^2 (1+z)} \rightarrow \frac{L(\nu_0) H^2}{4\pi c^2 z^2 (1+z)^{1+\alpha}}$$

(3.8)

No. Density.

$$dN = 4\pi p_n \frac{r^2 dr}{(1+z)^3} = 4\pi p_n \frac{\left(\frac{c}{H} \right)^3 r^2 dz}{(1+z)^3}$$

"Relativistic" Cosmologies.

Distinguished by conservation of matter, not by Einstein Law of Gravitation.
H. just as "relativistic" as these in the old-fashioned sense.

Dynamics.

← Galaxies. How do they move?

Gravitation very weakly important force.
Must we use G.R. or Newton to → dynamics?

Today as well can use Newton.

Assume local conservation laws hold.

$$g = \frac{GM}{r^2} \text{ only} = \frac{4\pi G r^3 \rho}{r^2} = 4\pi G \rho r$$

$g \propto r$, ∴ as big as we like @ P by choosing 0 far enough away in this system.

? ∵ acc. a function of which galaxy we take at centre?

$$\begin{aligned} t=0 & \quad v=0 & & \\ \Delta t & \quad \Delta v & (1+DH)(a+\Delta a) - Ha & (1+DH)(b+\Delta b) - Hb \\ \frac{\Delta v}{\Delta t} & & \frac{\Delta a \Delta H + a \Delta H + H \Delta a}{\Delta t} & \frac{\Delta b \Delta H + b \Delta H + H \Delta b}{\Delta t} = \frac{v}{\Delta t} \left[1 + \frac{H \Delta R}{R} \right] \end{aligned}$$

But this is very ridiculous. Acc. depends on the mythical observer's distance, which could be anything.

This acc. cannot be "felt", ∵ it applies to all galaxies. Δv is indefinable. Not to worry then.

By (2.19), $H = \dot{R}/R$ $\text{Acc.} = r \left(\frac{d}{dr} \left(\frac{\dot{R}}{R} \right) + \frac{\ddot{R}}{R} \cdot \frac{\dot{R}}{R} \right) = r \left(\frac{\ddot{R}}{R} - \frac{\dot{R}^2}{R^2} + \frac{\dot{R}^2}{R^2} \right)$
or.

$$= r \ddot{R}/R$$

By comparing terms, $\ddot{R} = -\frac{4}{3}\pi G \rho R$

(3.10)

$$\rho(t) \sim R^3(t_0)/R^3(t) \quad \rho = \rho_0/R^3(t)$$

(3.11)

$G(t)$ also? (by Mach). Not very popular.

$$\ddot{R} = -\frac{4}{3}\pi G \rho_0/R^2$$

(3.12)

If 3 λ-term $\ddot{R} = -\frac{4}{3}\pi G \rho_0/R^2 + \frac{1}{3}\lambda R$

(3.12A)

$$\dot{R} d\dot{R} = \left(-\frac{4}{3}\pi G \rho_0/R^2 + \frac{1}{3}\lambda R \right) dR$$

$$\dot{R}^2 = \frac{8}{3}\pi G \rho_0/R + \frac{1}{3}\lambda R^2 - \text{constant.}$$

Cons. + fation?

Initial condns.

$$[R_0 = 1]$$

$$\left(\frac{\dot{R}}{R}\right)^2 = \frac{8\pi G\rho_0}{R^3} + \frac{1}{3}\lambda - c$$

$$\rightarrow H_0^2 = \frac{8\pi G\rho_0}{R^3} + \frac{1}{3}\lambda - c$$

(3.14)

$$8\pi G\rho = \frac{8\pi G\rho_0}{R^3} = \frac{3R^2 + c}{R^2} (-\lambda)$$

cf. Bondi C.V.P., P.103 from G.Rel. this " R " = R/Ac here.

V. good. But Newton cannot give us $\lambda \rightarrow$ material properties of Universe a priori by Newton.

$$\text{G.R. field eqn } R_{\mu\nu} - \frac{1}{2}Rg_{\mu\nu} = -\frac{8\pi G}{c^2}T_{\mu\nu} (-\lambda g_{\mu\nu})$$

$$\rightarrow 8\pi G\rho = -\lambda + \frac{3}{R^2}(R^2 + A^2c^2)$$

$$\frac{8\pi G\rho}{c^2} = \lambda - \frac{2R\ddot{R} + \dot{R}^2 + A^2c^2}{R^2}$$

Can you fairly safely $\rightarrow 0$ if we aren't in a relativistic gas.

$$\lambda R^2 = 2RR\ddot{R} + \dot{R}^2 + A^2c^2$$

$$\frac{8}{3}\pi G\rho R^2 + \frac{1}{3}\lambda R^2 = \dot{R}^2 + A^2c^2$$

$$-\frac{8}{3}\pi G\rho R^2 + \frac{2}{3}\lambda R^2 = 2R\ddot{R}$$

$$\ddot{R} = -\frac{4}{3}\pi G\rho R + \frac{1}{3}\lambda R \quad \text{Hooray!}$$

and stuff about A .

$$\dot{R}^2 = \frac{8}{3}\pi G\rho R^2 + \frac{1}{3}\lambda R - A^2c^2$$

(3.17)

Same as Newton but with definite value of const. of integ.

$$A^2c^2 = \frac{8}{3}\pi G\rho_0 - H^2 + \frac{1}{3}\lambda$$

(3.18)

From 3.17

$$dt = dR / \sqrt{\frac{8\pi G\rho_0}{3}R + \frac{1}{3}\lambda R^2 - A^2c^2}$$

Not very nice.

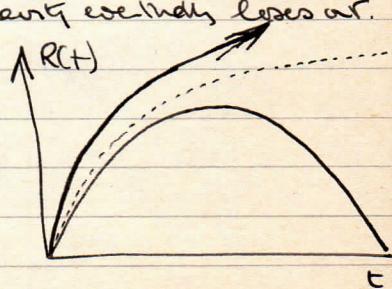
Elliptic fn. in general.

Horrible even with $\lambda=0$.

$$\text{Take } \lambda=0, \dot{R}^2 = \frac{8}{3}\pi G\rho_0 \cdot \frac{1}{R} - A^2c^2$$

If original H is big enough, A^2c^2 must be $-ve \therefore H^2 = \frac{8}{3}\pi G\rho_0 - A^2c^2$
("original" = now, here).

Then R always > 0 , however big R gets. Gravity eventually loses out.
Limiting value $\dot{R} = A^2c^2$. $\dot{R} \rightarrow \sqrt{-A^2c^2}$



If H is small, gravitation will win.

$$\dot{R}=0 \text{ or } \frac{8}{3}\pi G\rho_0/R = A^2c^2, R = \frac{8\pi G\rho_0}{3A^2c^2}$$

limiting case of course. $H^2 = \frac{8}{3}\pi G\rho_0$, $A^2c^2=0$, $\dot{R}^2 = \frac{8}{3}\pi G\rho_0 R$
[Einstein-de Sitter]