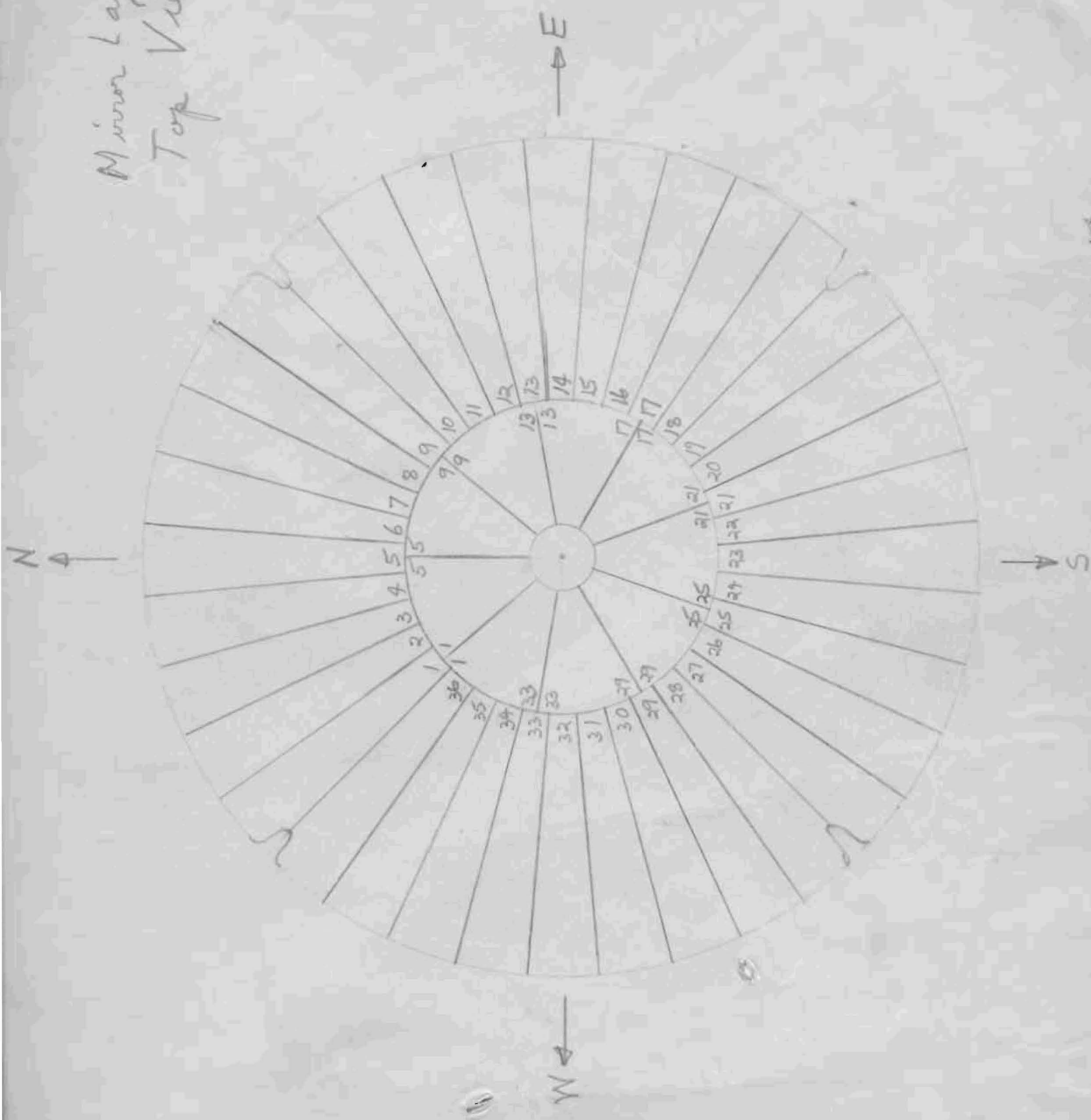
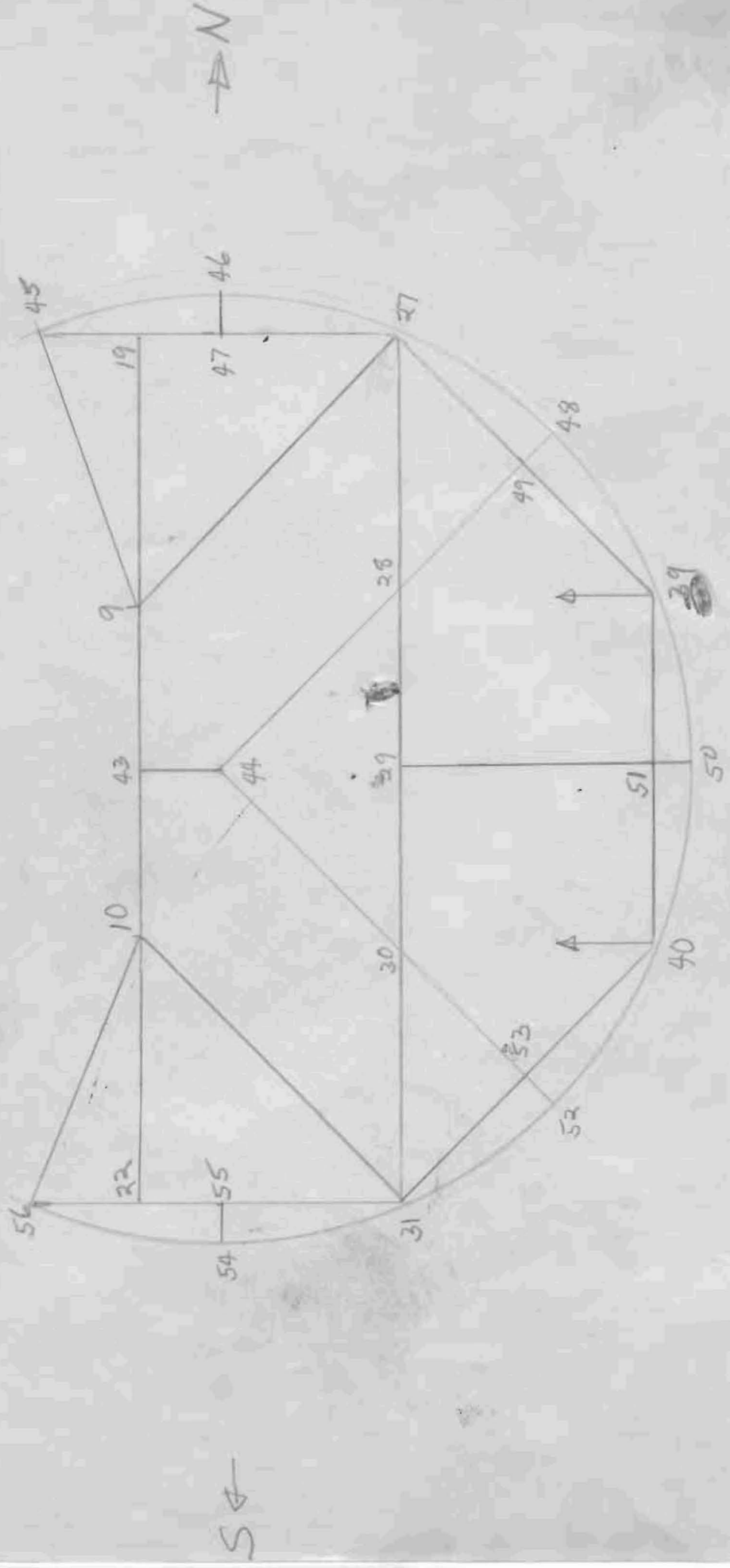


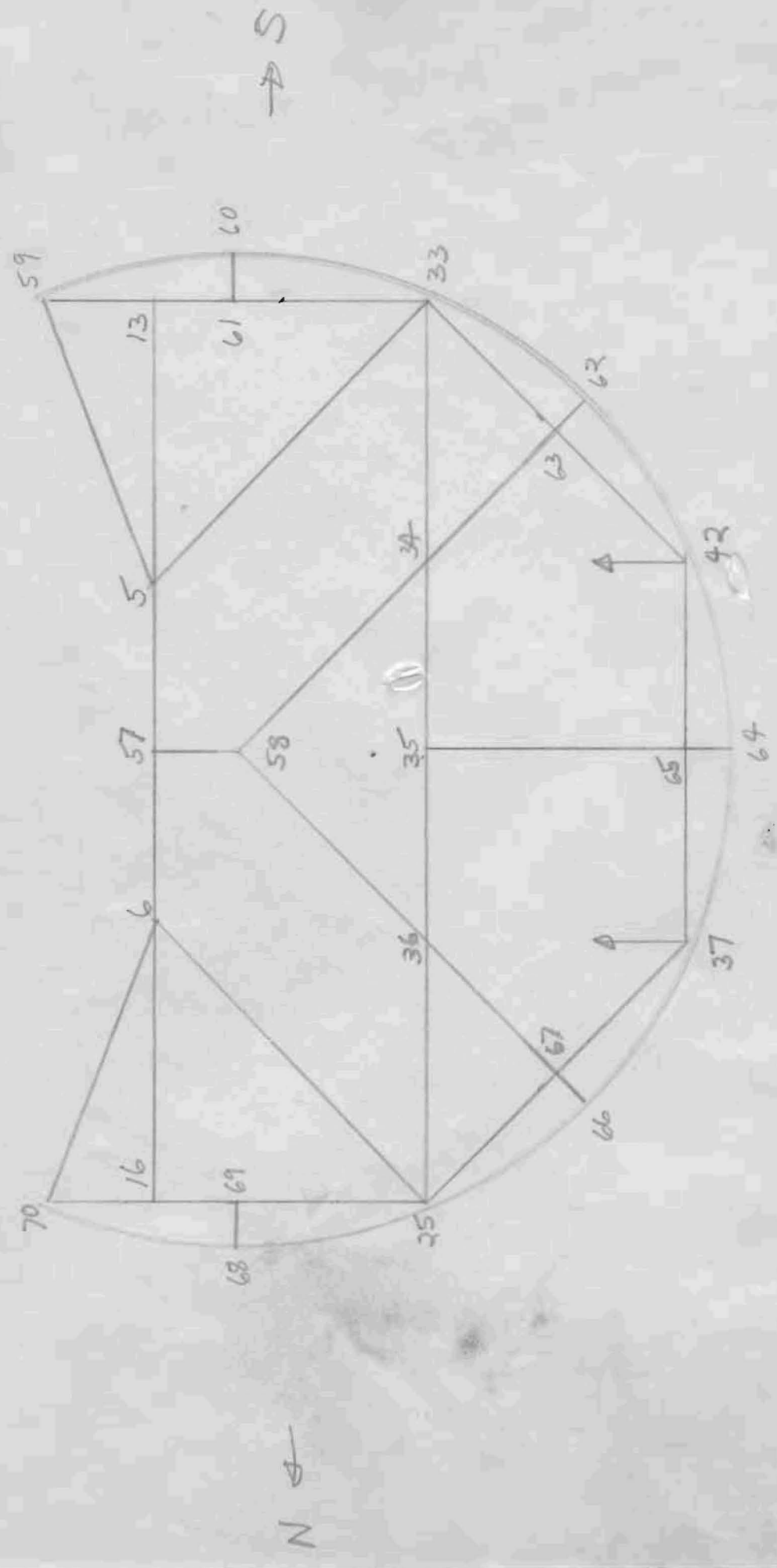
Mirror Layout
Top View



East Side
Outside View
Circle Plane

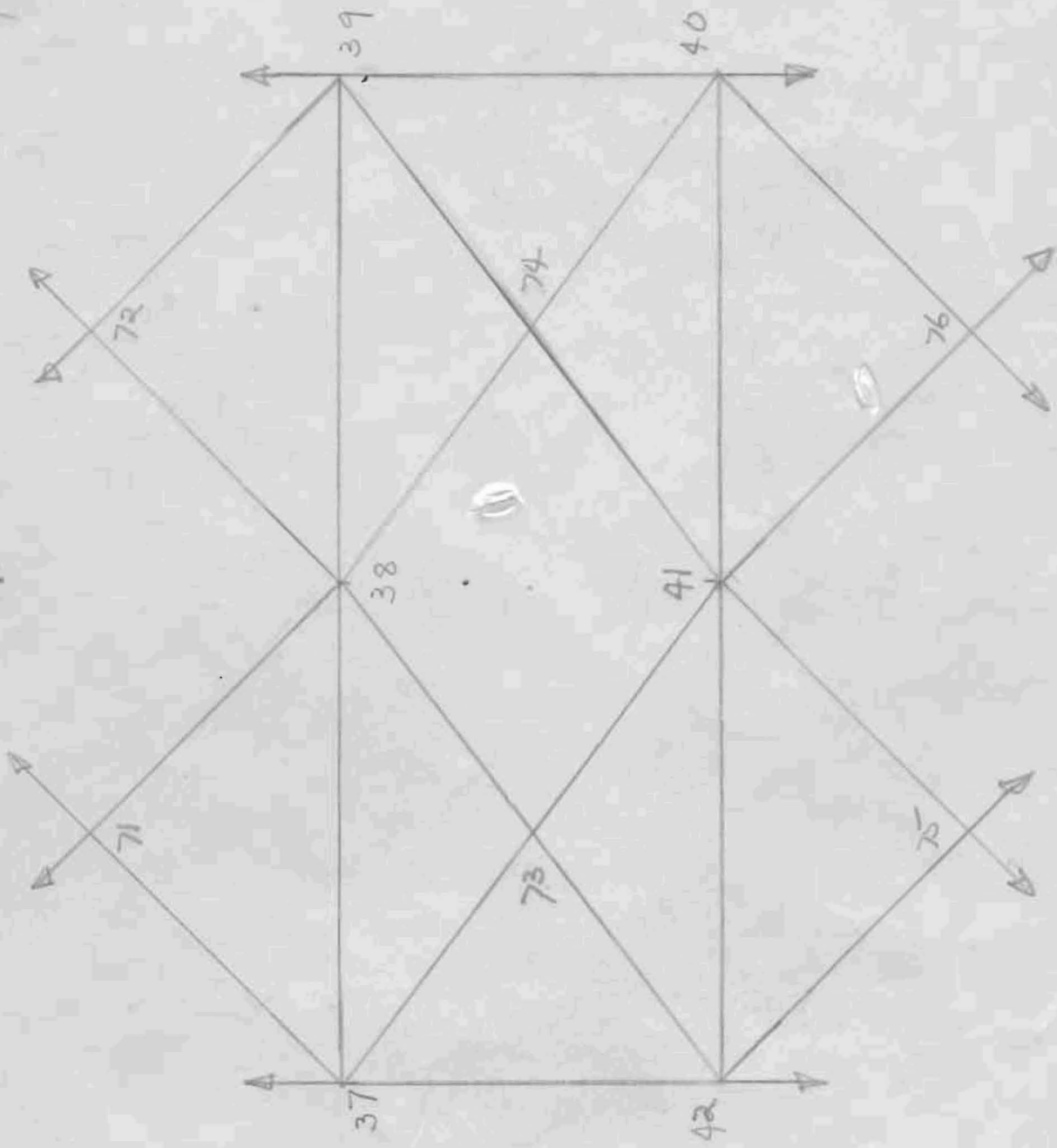


West Side
Outside View
Circle Plan

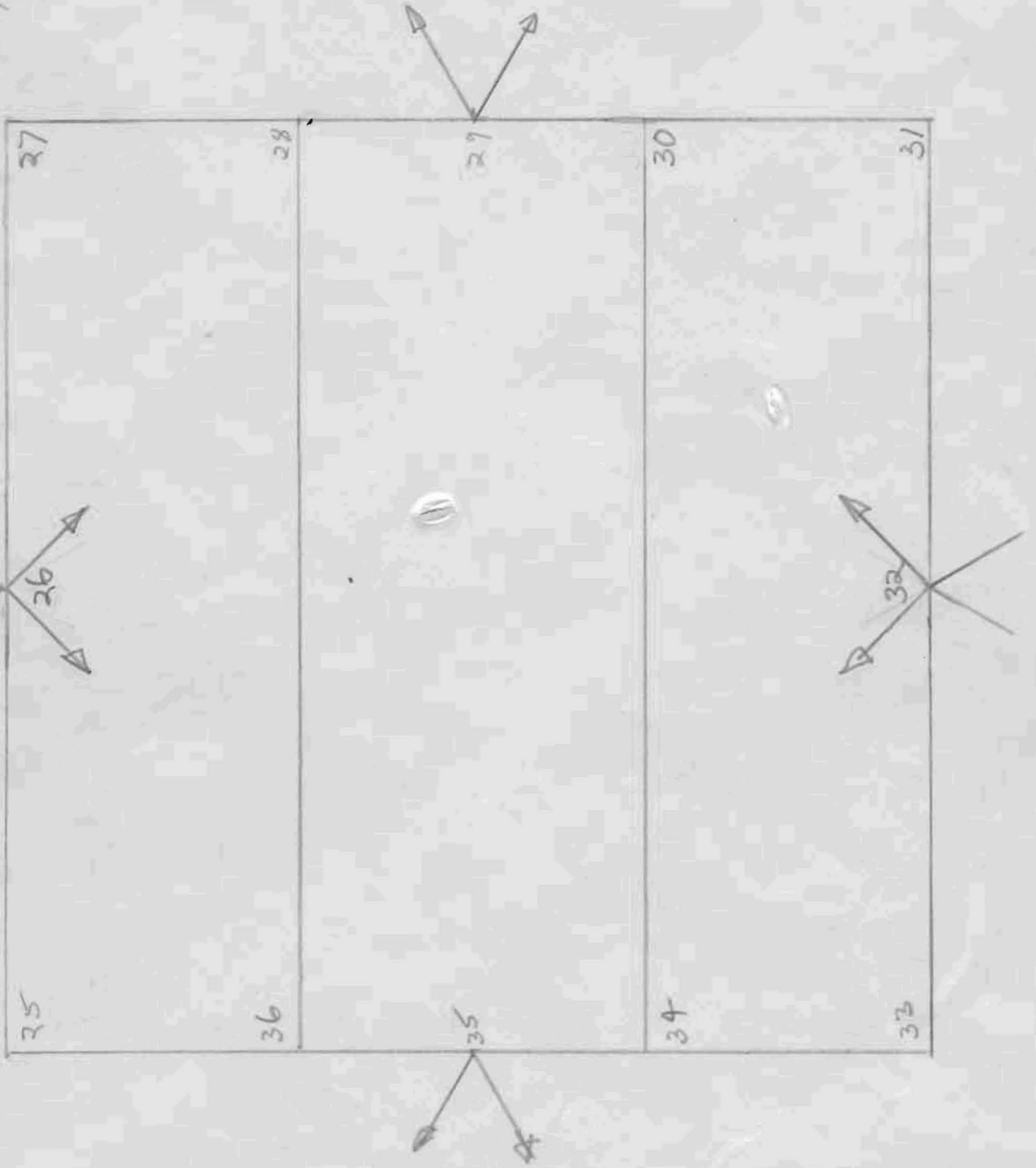


Bottom Level
Top View

N ↑

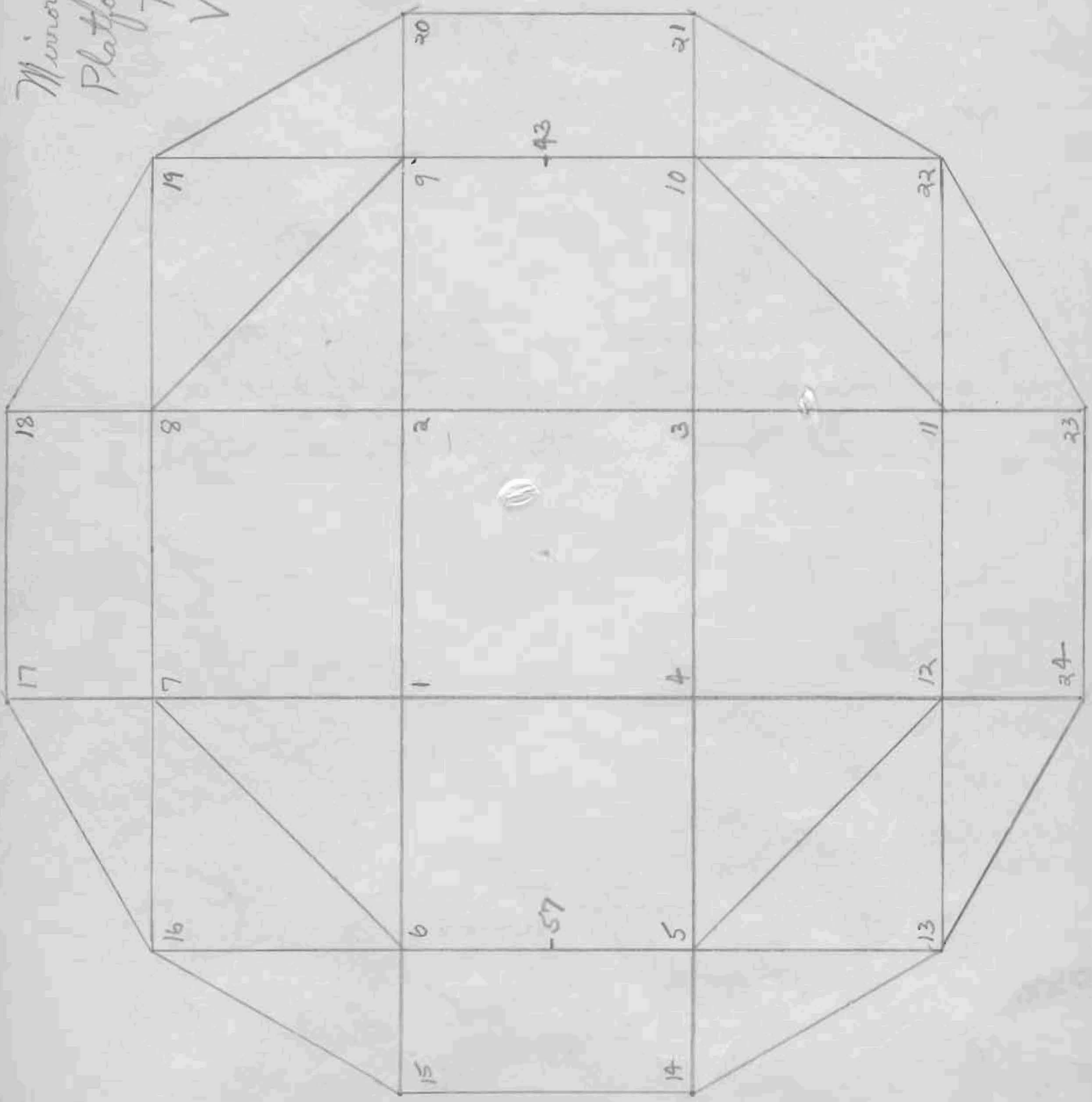


Second
Level
Top View



N ↑

Minor
Platform
Top
View



N ↑

Trock must go $37\frac{1}{2}^\circ$ beyond
and above horizontal center of circles
this is $\frac{2}{3}$ of a sector ($22\frac{1}{2}^\circ$) beyond
top sector.