

The Challenge of Data in an Era of Petabyte Surveys

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The science of big data sets

Big Questions

Nature of Dark Energy

Nature of Dark Matter

Small Effects

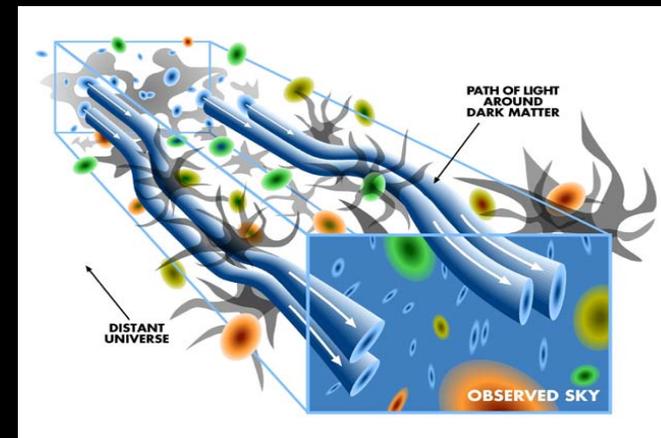
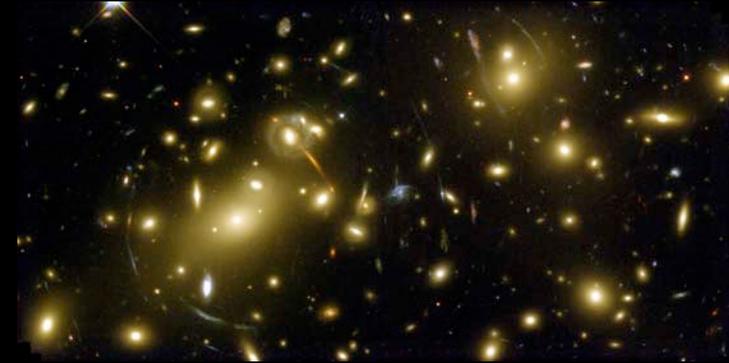
Requires large volumes

Systematics are important

Large projects, small science teams

Collaborative

Distributed ideas



What is the science we want to do?

- **Finding the unusual**
 - Billion sources a night
 - Nova, supernova, GRBs
 - Instantaneous discovery
- **Finding moving sources**
 - Asteroids and comets
 - Proper motions of stars
- **Mapping the Milky Way**
 - Tidal streams
 - Galactic structure
- **Dark energy and dark matter**
 - Gravitational lensing
 - Slight distortion in shape
 - Trace the nature of dark energy



What are the operations we want to do?

- **Finding the unusual**
 - Anomaly detection
 - Dimensionality reduction
 - Cross-matching data
- **Finding moving sources**
 - Tracking algorithms
 - Kalman filters
- **Mapping the Milky Way**
 - Density estimation
 - Clustering (n-tuples)
- **Dark energy and dark matter**
 - Computer vision
 - Weak Classifiers
 - High-D Model fitting



Science is driven by precision we need to tackle issues of complexity:

1. Complex models of the universe

What is the density distribution and how does it evolve

What processes describe star formation and evolution

2. Complex data streams

Observations provide a noisy representation of the sky

3. Complex scaling of the science

Scaling science to the petabyte era

Learning how to do science without needing a CS major

The challenge of big surveys

2000 - 2014

Sloan Digital Sky Survey (SDSS)

120 Mpixel camera, (0.08 PB in 10 yrs)

300 Million unique sources (4 TB)

PanSTARRS (PS1)

1.4 Gpixel camera (0.4 PB per year)

2018 –

Large Synoptic Survey Telescope (LSST)

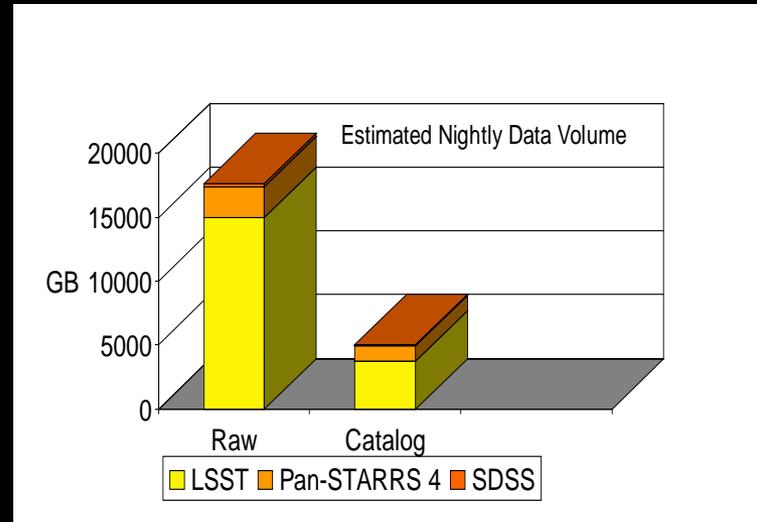
3.2 Gpixel camera (6 PB per year)

1000 observations of every source

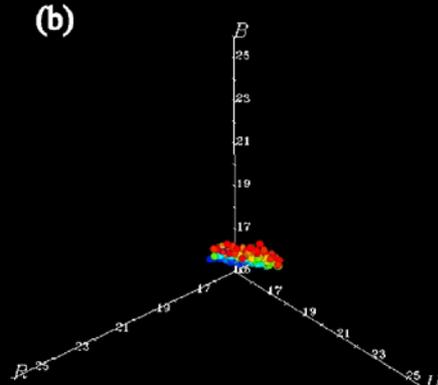
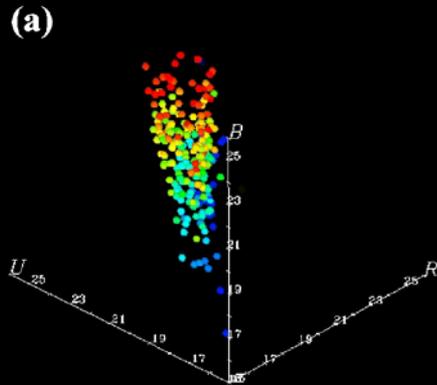
Simulations (gorilla in the room)

TBs per run generated today

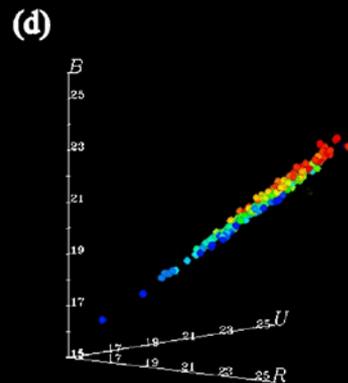
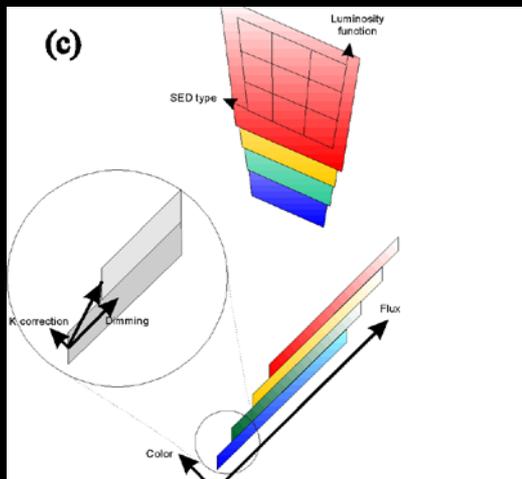
TBs per hour in the next 5 years



Case Study: Complexity and simplifying data



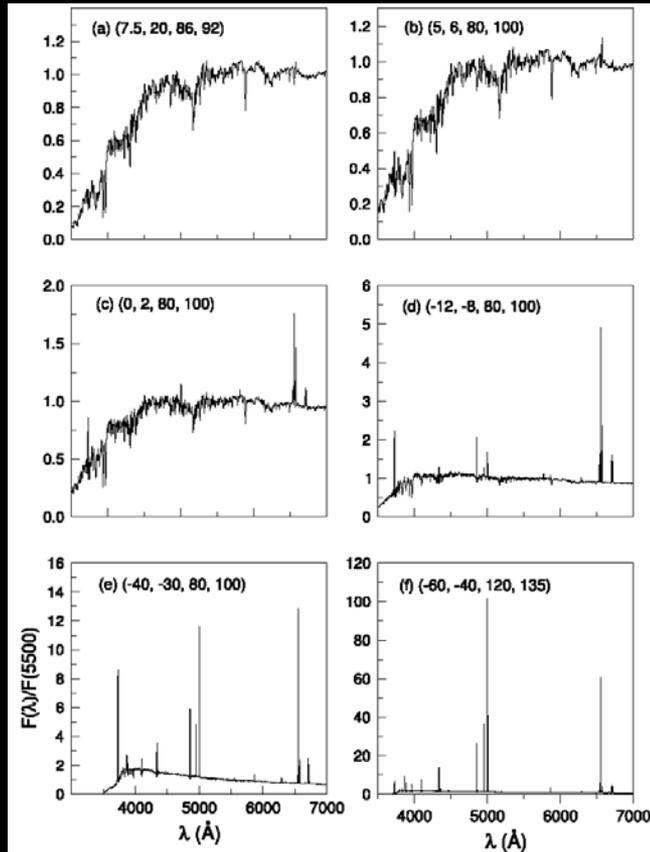
We can measure many attributes about sources we detect...



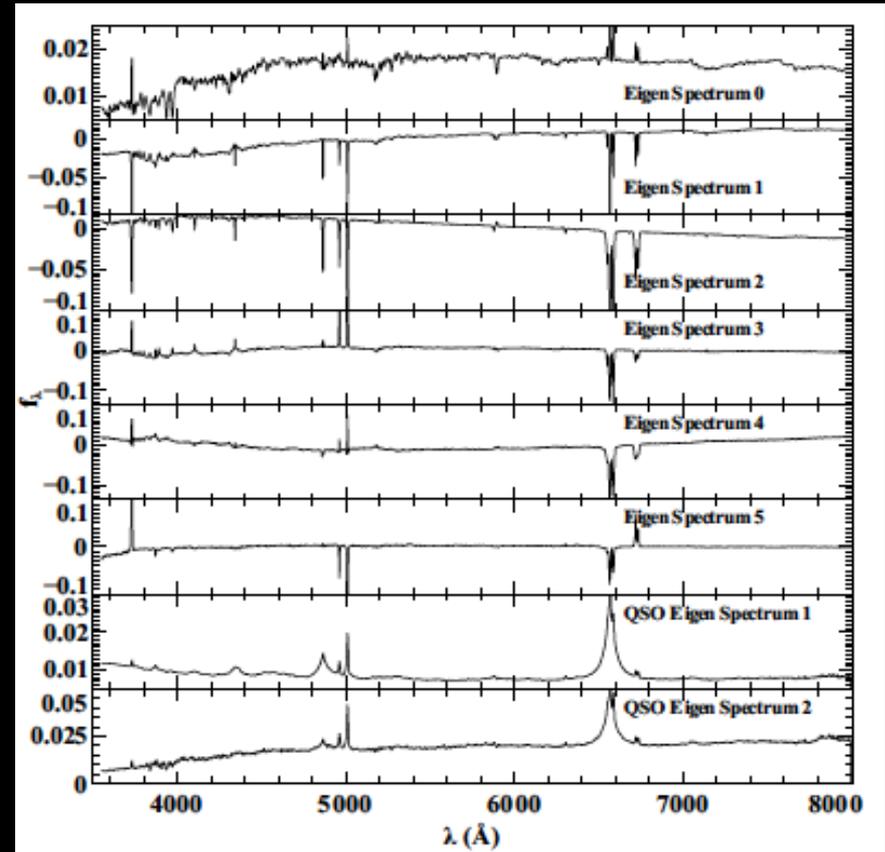
... which ones are important and why (what is the dimensionality of the data and the physics)

Low dimensionality even with complex data

Old



Young

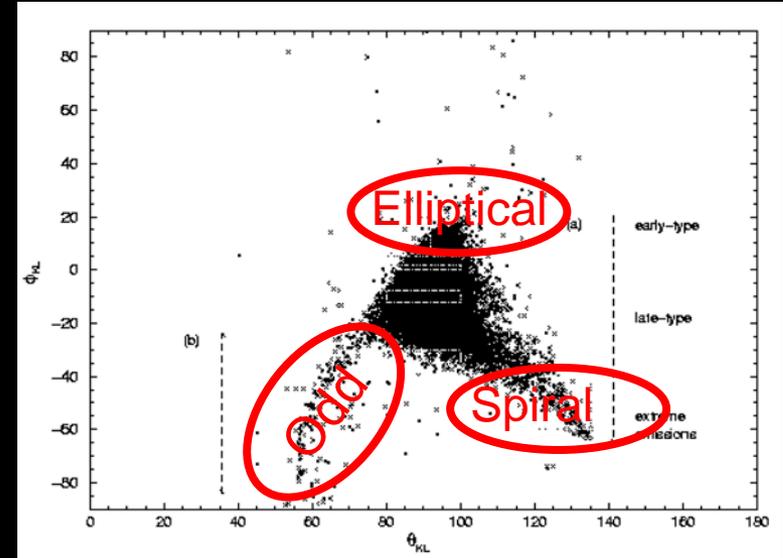
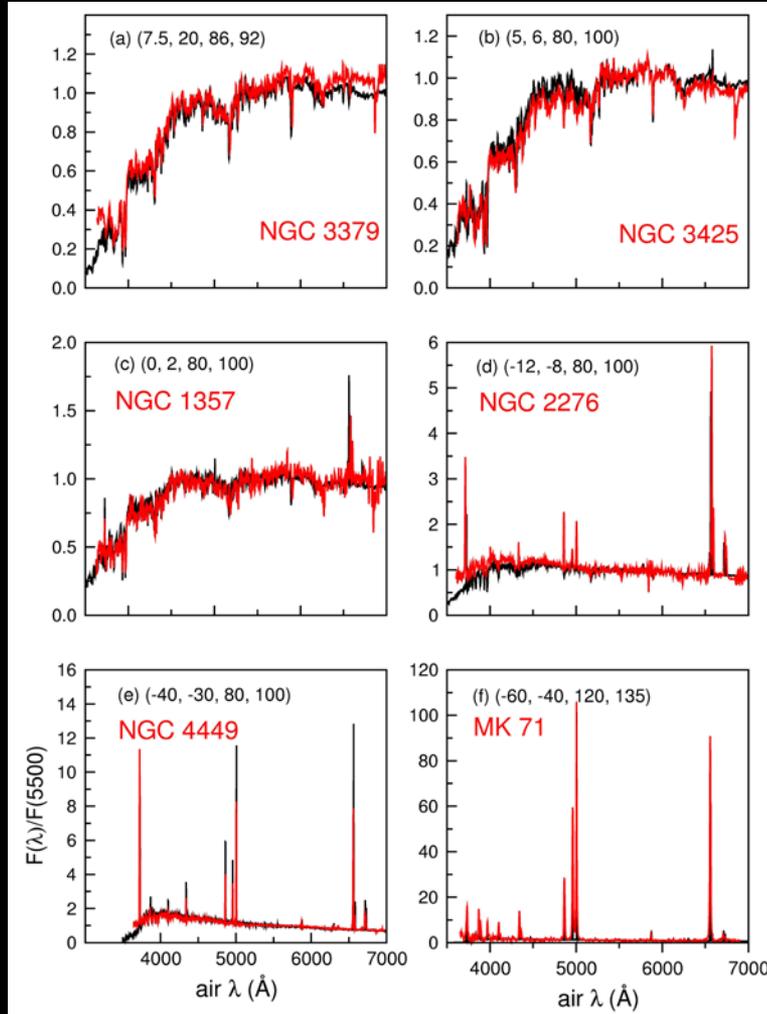


4000-dimensional (λ 's)

$$f(\lambda) = \sum_{i < N} a_i e_i(\lambda)$$

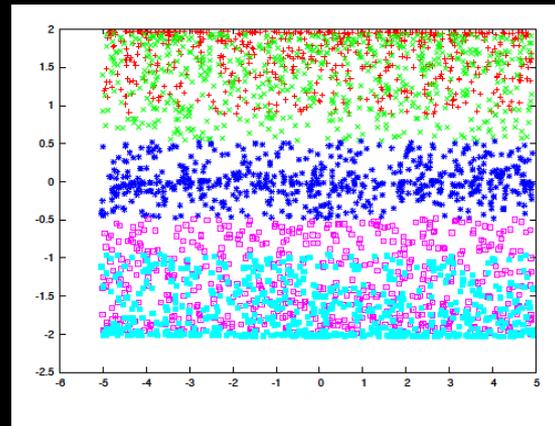
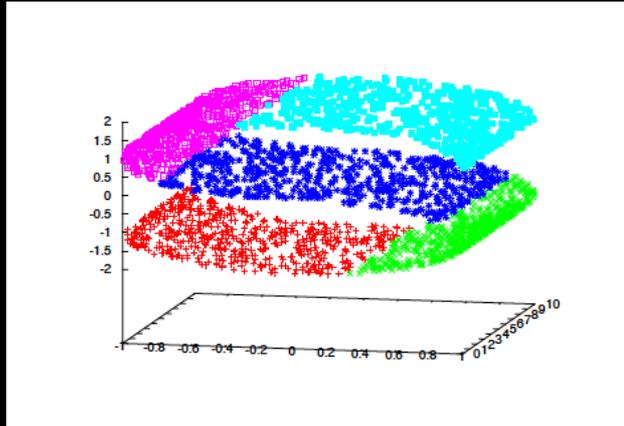
10 components Ξ >99% of variance

Dimensionality relates to physics

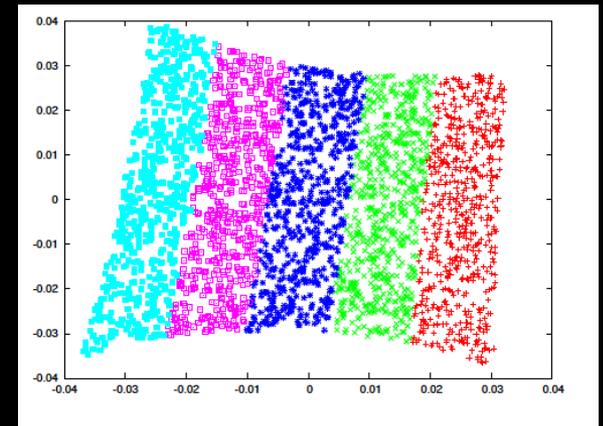


400-fold compression
Signal-to-noise weighted
Accounts for gaps and noise
Compression contains physics

Responding to non-linear processes



PCA



LLE

Local Linear Embedding (Roweis and Saul, 2000)

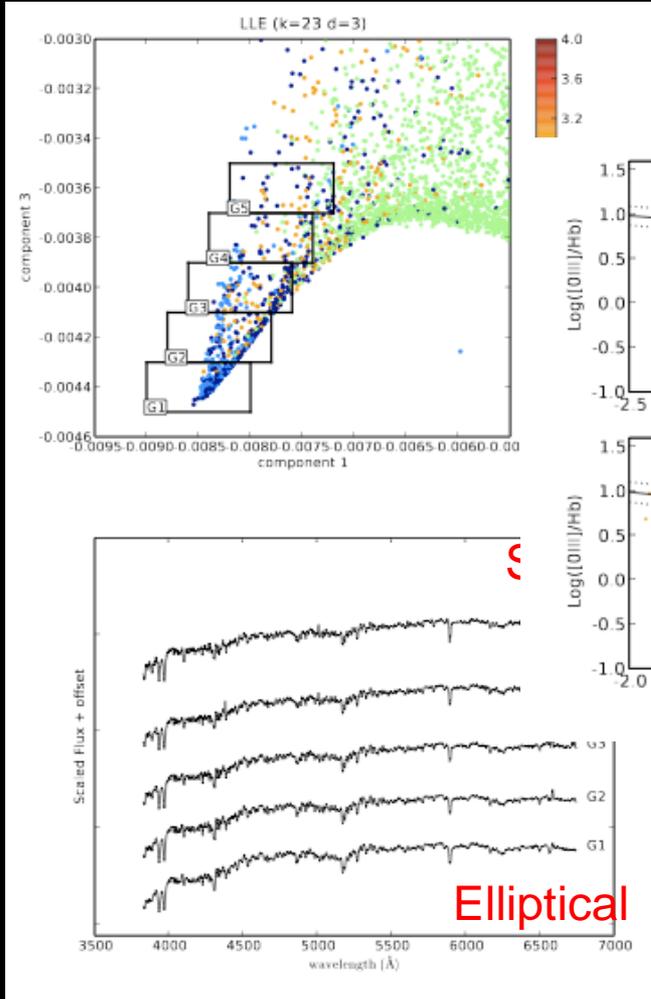
$$\mathcal{E}_1^{(i)}(\mathbf{w}^{(i)}) = \left| \mathbf{x}_i - \sum_{j=1}^K w_j^{(i)} \mathbf{x}_{n_j^{(i)}} \right|^2$$

$$\mathcal{E}_2(\mathbf{Y}) = \sum_{i=1}^N \left| \mathbf{y}_i - \sum_{j=1}^K w_j^{(i)} \mathbf{y}_{n_j^{(i)}} \right|^2$$

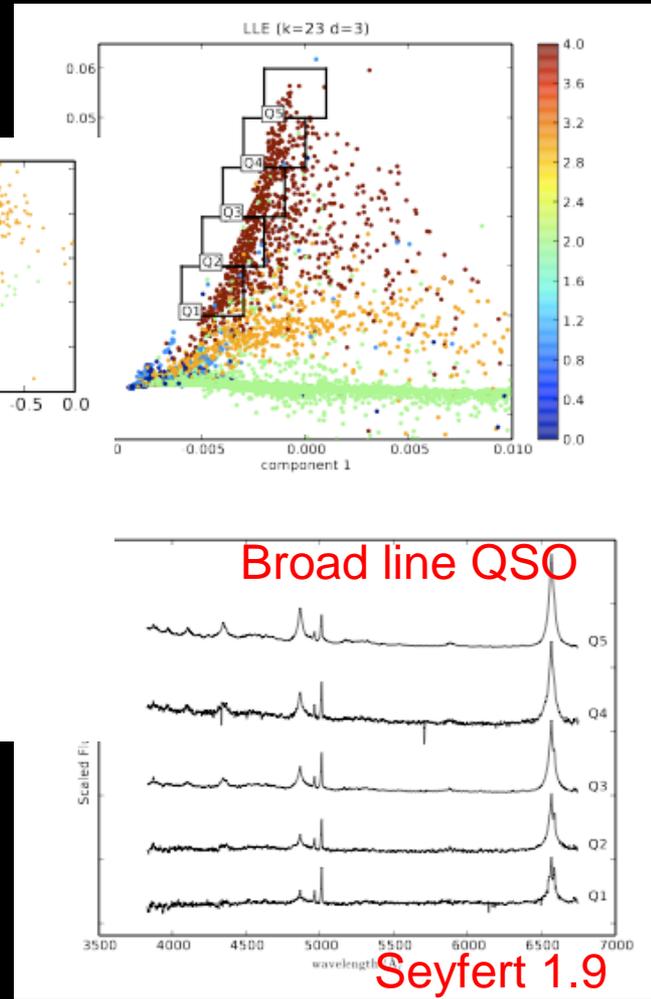
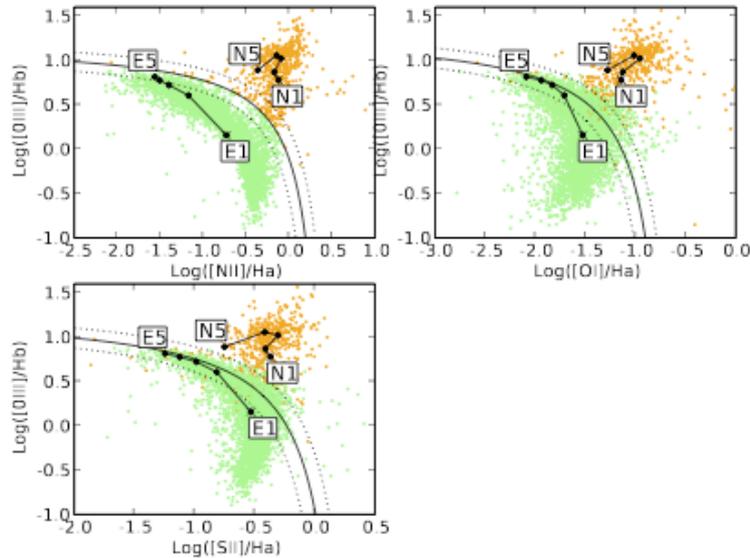
Preserves local structure

Slow and not always robust to outliers

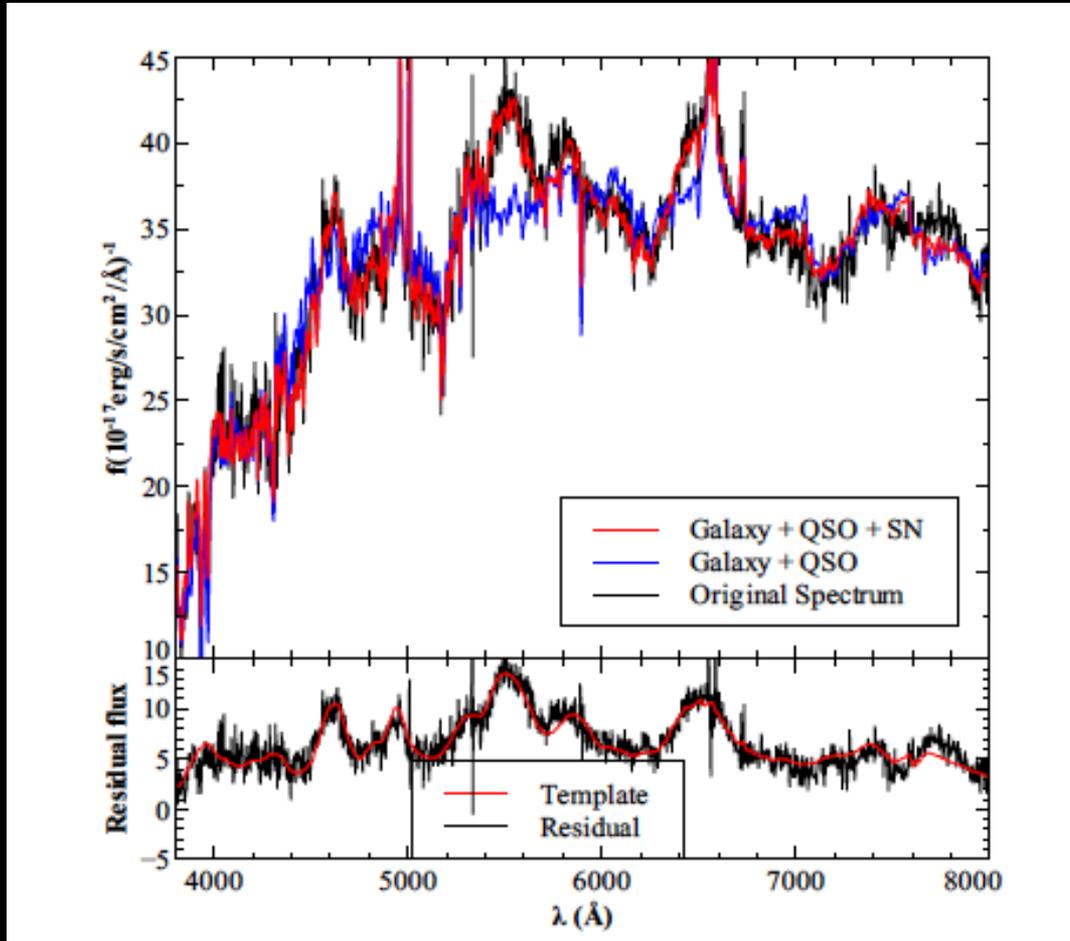
A compact representation accounting for broad lines



No preprocessing



Case Study: Learning structure to find the unusual



Type Ia supernovae
0.01% contamination
to SDSS spectra

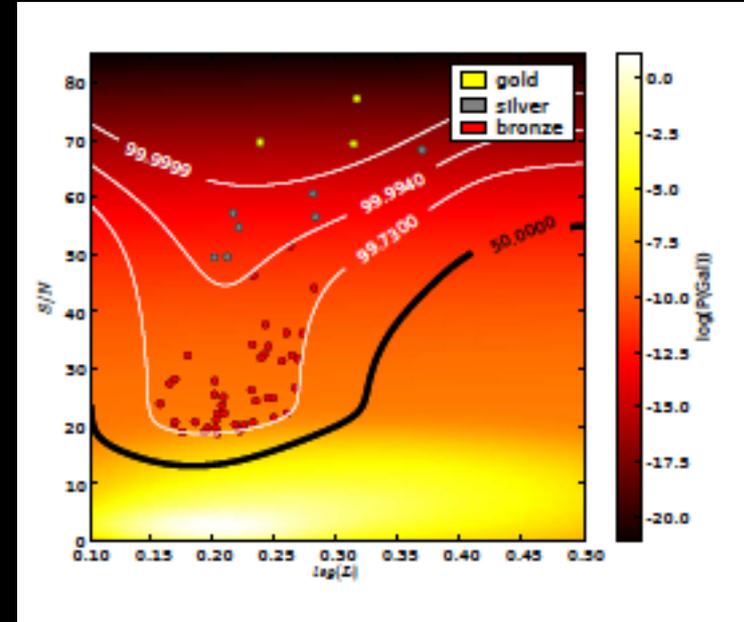
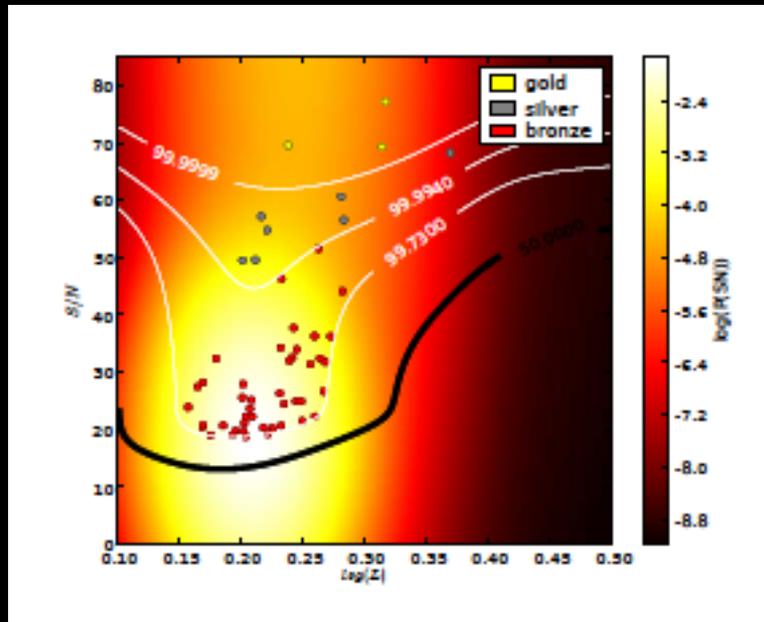
Type Ia supernovae
Visible for long
(-15 to 40 days)

Well defined spectral
signatures

Magwick et al 2003

$$\text{SN}(\lambda) = f(\lambda) - \sum_{i < N} a_i e_{g_i}(\lambda) - \sum_{i < N} q_i e_{q_i}(\lambda)$$

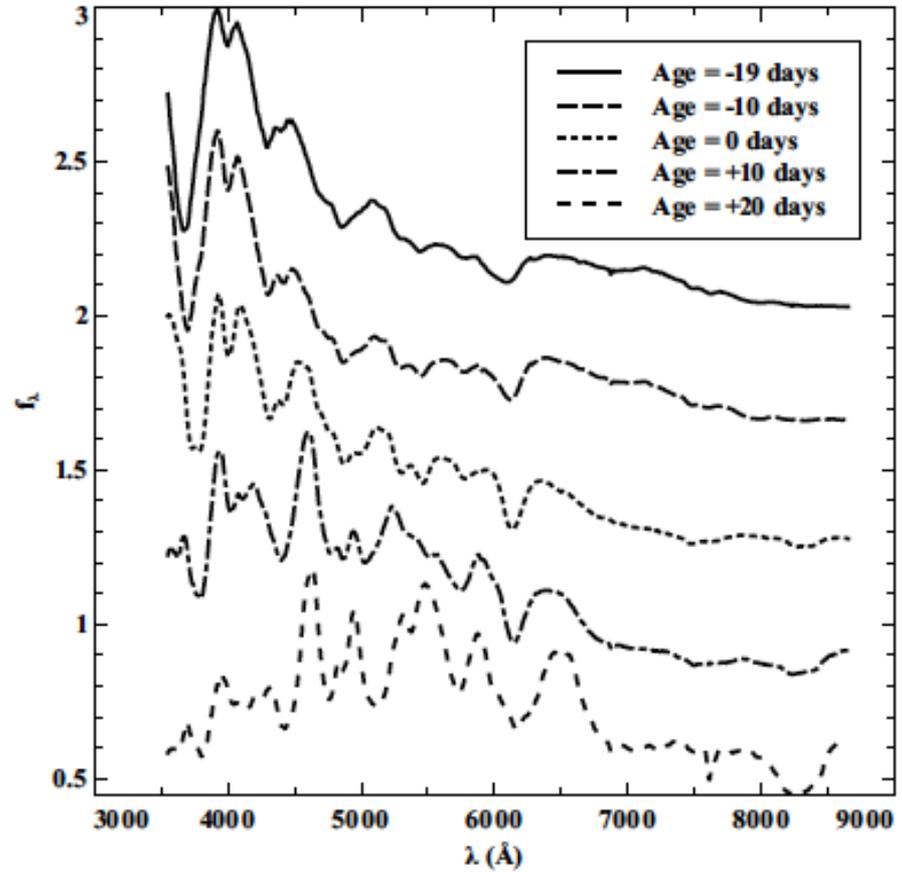
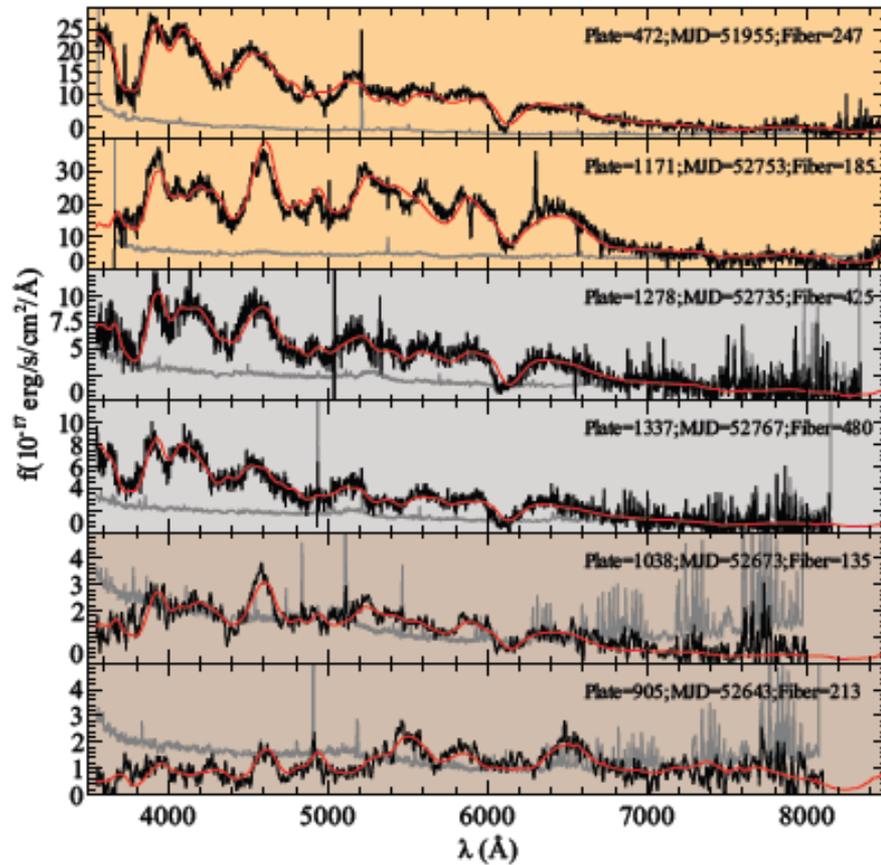
Bayesian classification of outliers



$$P(C_1|x) = \frac{p(x|C_1)P(C_1)}{p(x|C_1)P(C_1) + p(x|C_2)P(C_2)}$$

Density estimation using a mixture of Gaussians gives $P(x|C)$: likelihood vs signal-to-noise of anomaly

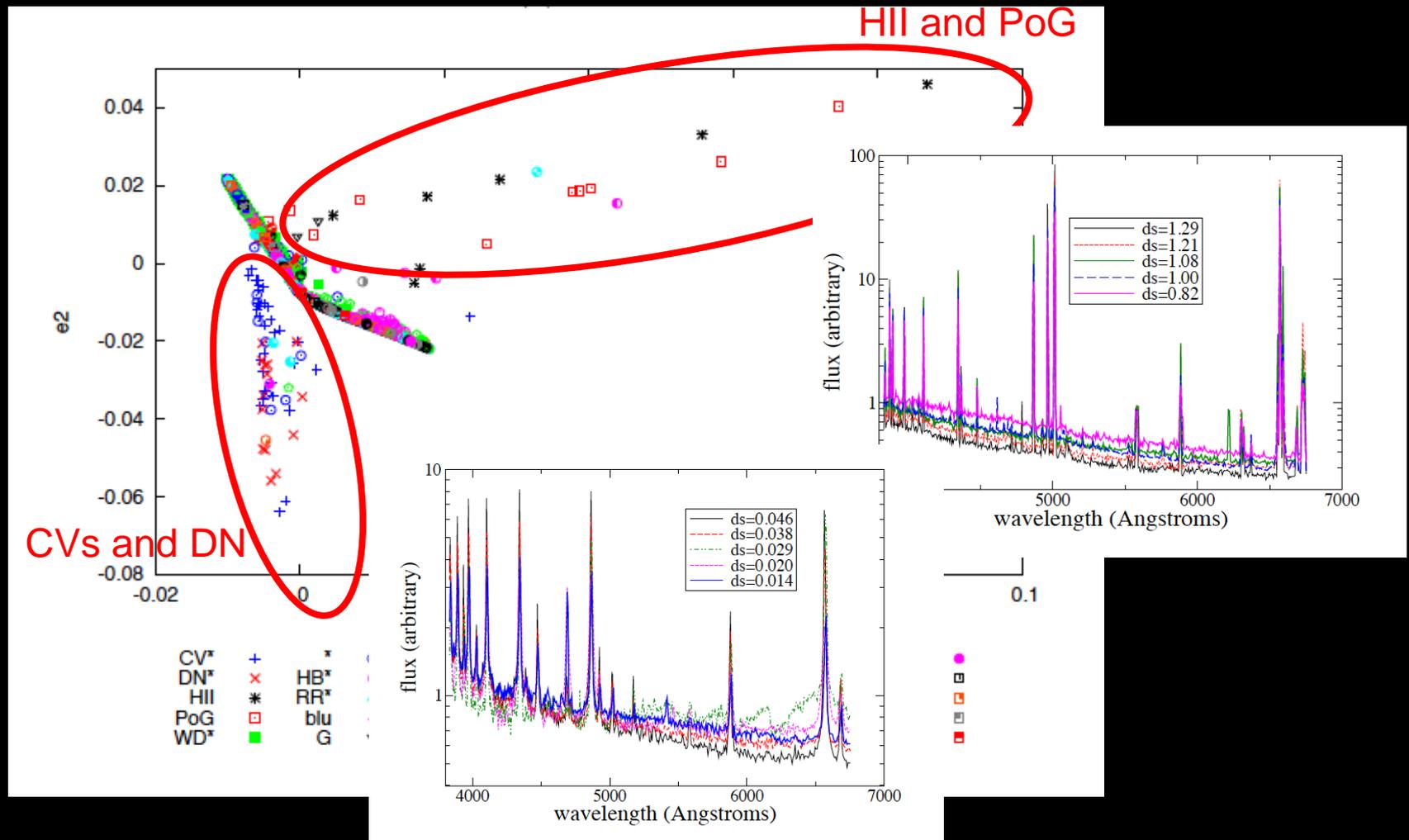
Probabilistic identification with no visual inspection



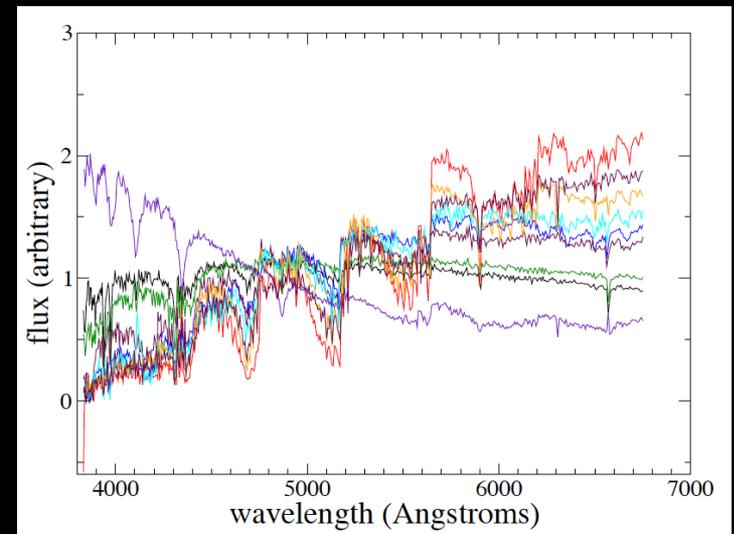
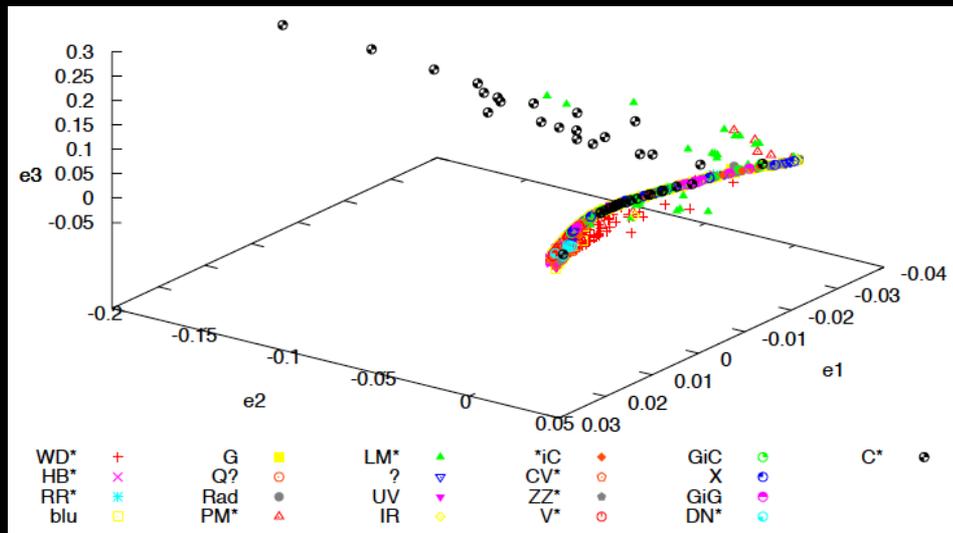
Krughoff et al 2011

Nugent et al 1994

Case Study: How to find anomalies when we don't have a model for them



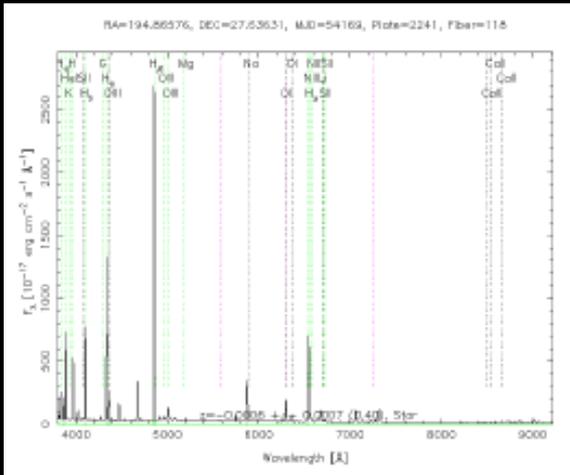
Anomaly discovery from a progressive refinement of the subspace



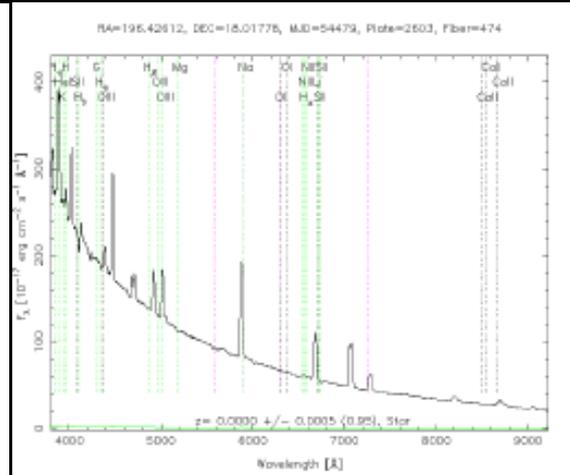
Outliers impact the local subspace determination (dependent on number on nearest neighbors). Progressive pruning identifies new components (e.g. Carbon stars).

Need to decouple anomalies from overall subspace

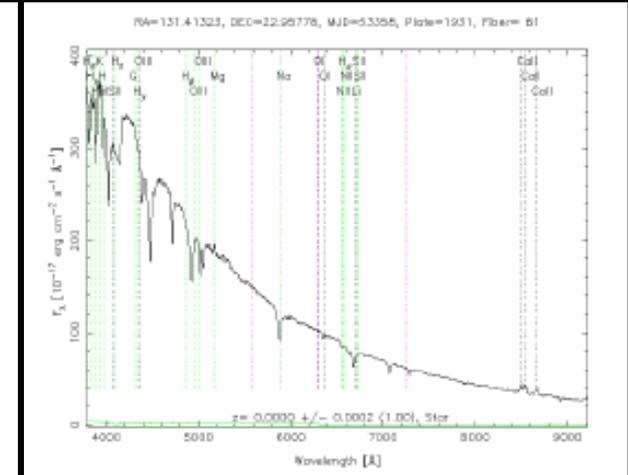
Anomalies within the SDSS spectral data



PN G049.3+88.1
 Ranked first
 Expect 1-3 PNE
 Found 2



CV-AM
 2 orbiting WDs
 Ranked top 10



WD with debris disk
 Ranked top 30
 Only 3 known in SDSS

Xiong et al 2011

Expert user tagging (<http://autonlab.org/sdss>)

SDSS Object Rating

[DR7](#) [FITS spec](#) [Object types](#)
[Search](#)

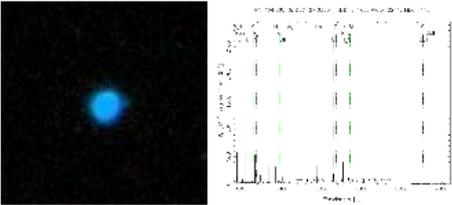
SpecID=631018077386964992,
Score=32256.3,
RA=194.866, DEC=27.636, Z=-0.001

Anomaly Rating: 1 2 3 4 5 Not Rated Bad Observation

Simbad says: 0.28 ; PN ;

Tag: PN

Comment: PN G049.3+88.1 (ajc)



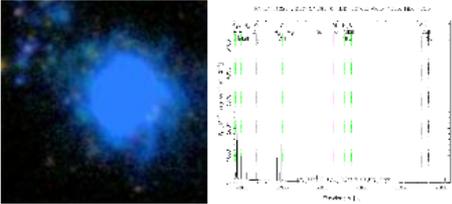
SpecID=373180956686680064,
Score=28542.5,
RA=211.123, DEC=54.396, Z=0.001

Anomaly Rating: 1 2 3 4 5 Not Rated Bad Observation

Simbad says: 0.05 ; G ;

Tag:

Comment:



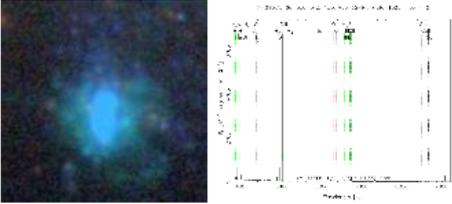
SpecID=372618155584913408,
Score=27561.5,
RA=210.755, DEC=54.242, Z=0.001

Anomaly Rating: 1 2 3 4 5 Not Rated Bad Observation

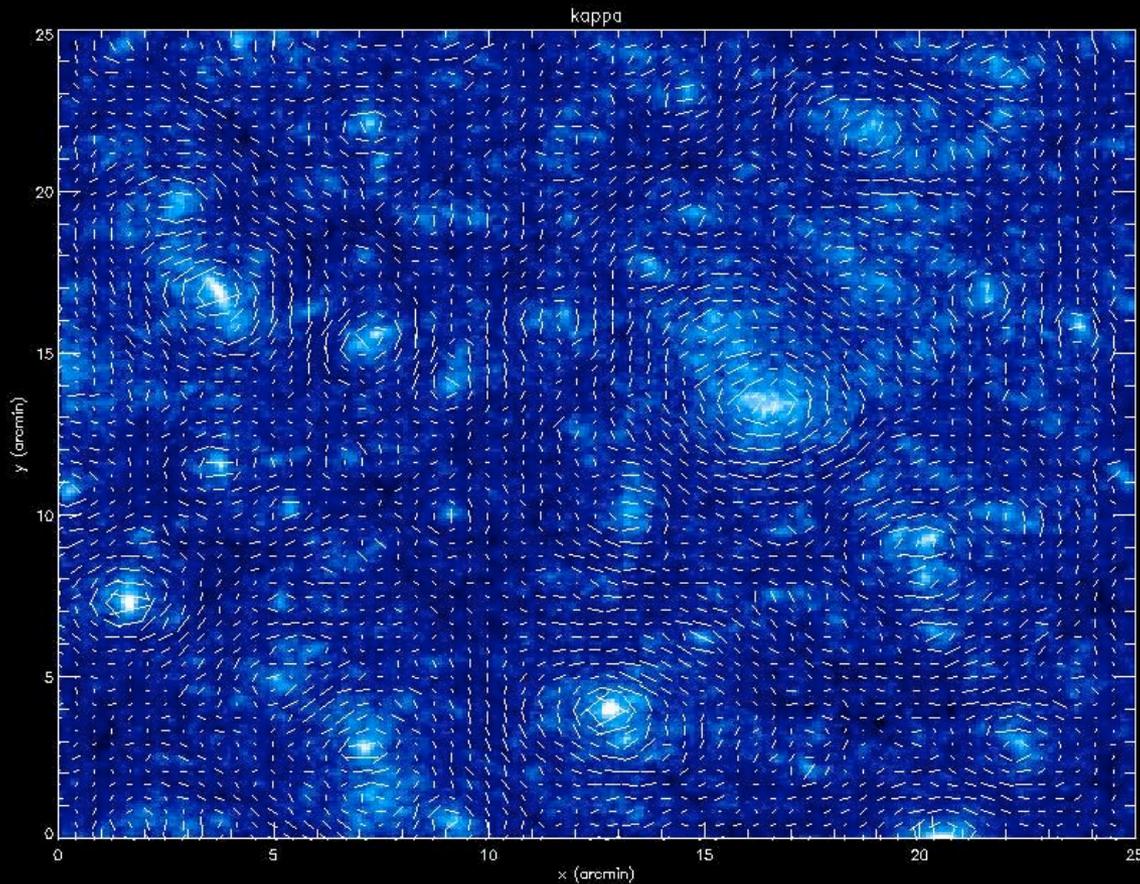
Simbad says: 0.03 ; HII ;

Tag: HII REGION

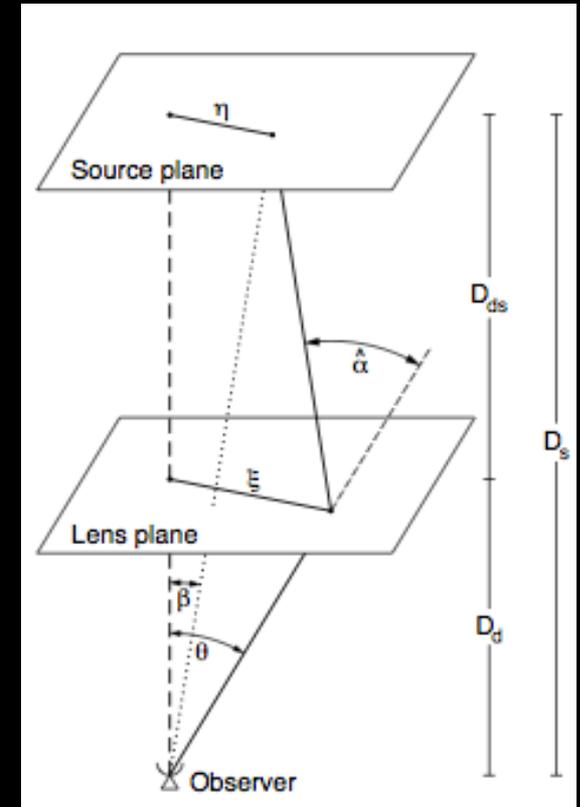
Comment: in external galaxy (jh1)



Case Study: From high dimension to low signal-to-noise



Jain, Seljak, White



Bartelmann and Schneider

Case Study: How to develop scalable algorithms?

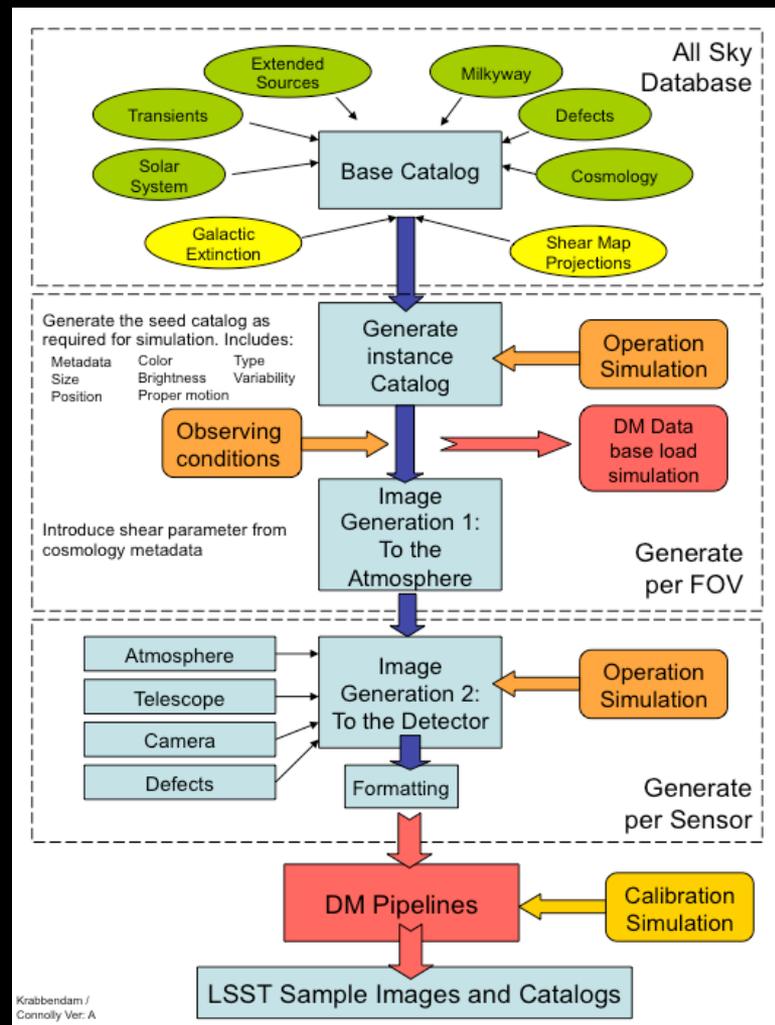
New philosophy of development through high fidelity simulations

Components:

- Survey strategy
- Source catalogs
- Images
- Processing
- End-to-end processing

Algorithms:

- Source detection and image subtraction
- Classification
- Linkage of moving sources
- Scalability



Broad range of astronomical sources

Galaxies

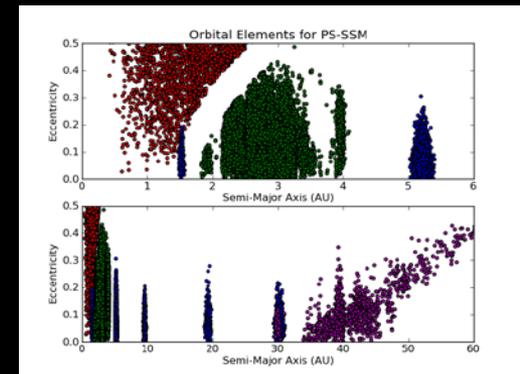
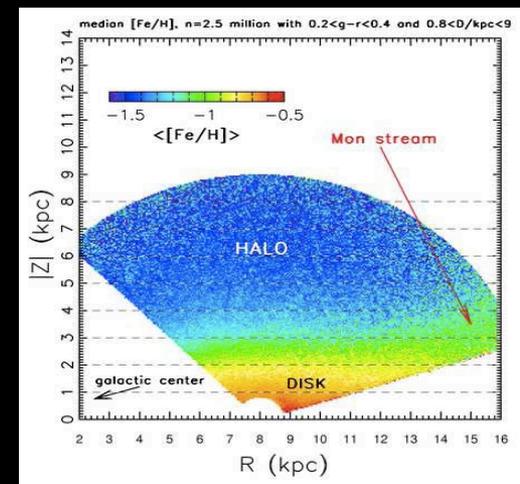
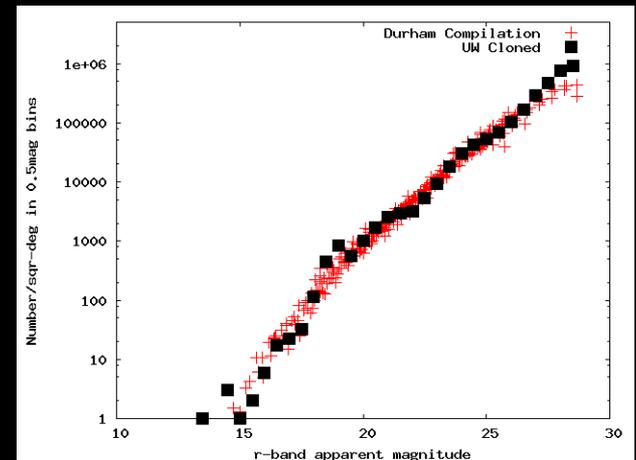
Cosmology from n-body simulations
 10^6 sources/ sq deg ($r < 28$)
Morphology, AGN, lenses, variability

Stars

Galactic structure model
Main sequence, giants, dwarfs
Cepheids, flare stars, micro-lensing
Proper motion, parallax, differential effects

Asteroids

Solar system model
10 million main belt
KBO, TNO, Trojans....



Simulating the flow of photons through the atmosphere

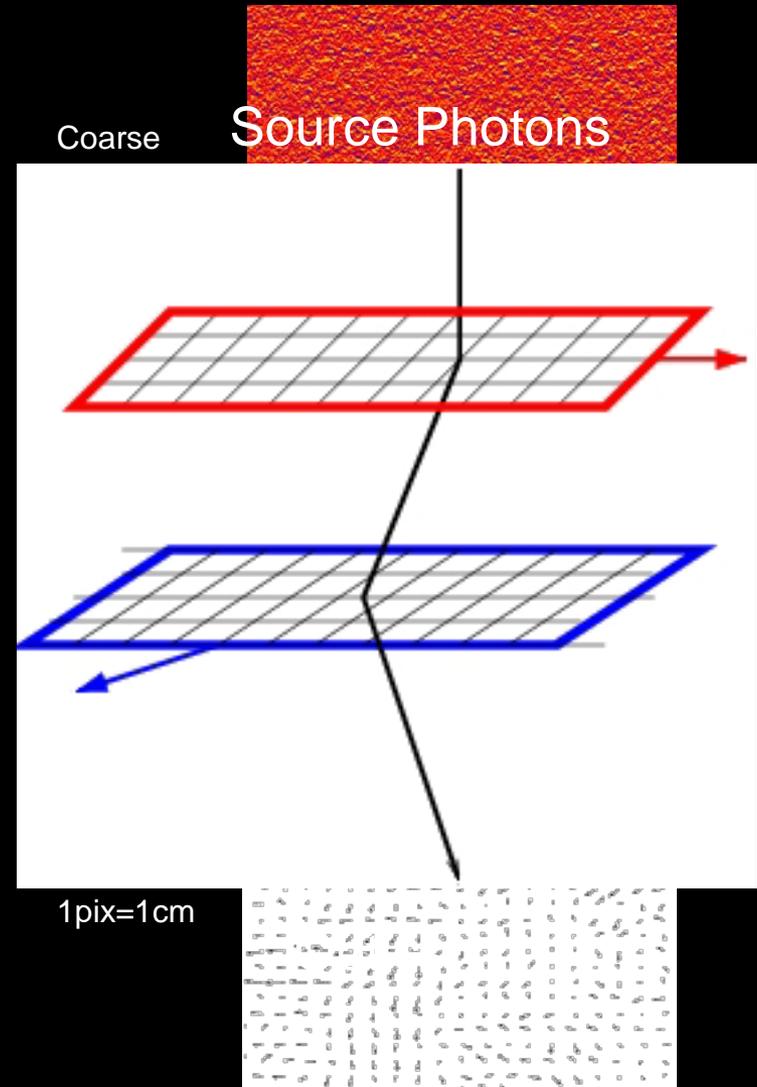
Parameterized a view above the atmosphere

Turbulent atmosphere

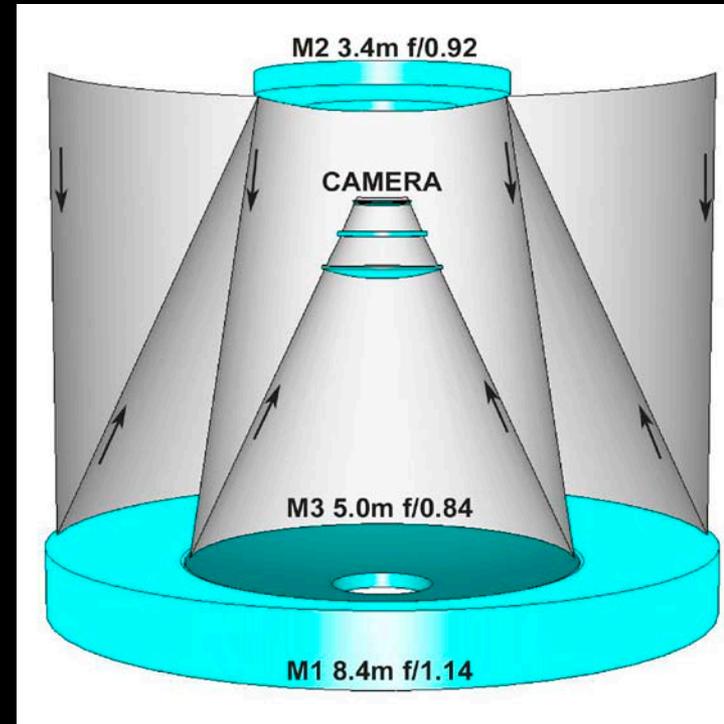
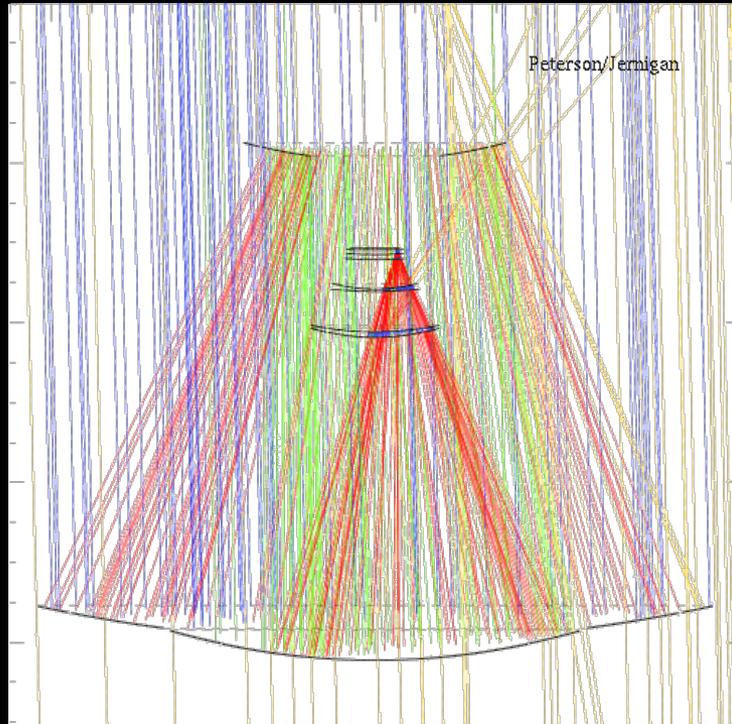
Frozen screens (six layers)
Based on observations

Wavelength dependent

Refraction, Cloud, Scattering



The impact of optics



Telescope model

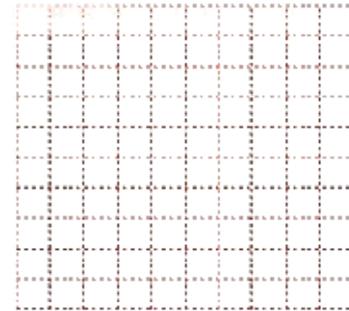
Three mirror modified Paul-Baker design

Fast ray-trace algorithm

Perturb the surfaces (1300) to determine the impact of control system

Conversion of photons to electrons

Following the photon flow...



Optics



+Tracking



+Diffraction



+Detector
Misalignments &
Perturbations



+Lens Misalignments



+Mirror Misalignments
Perturbations,
& Micro-roughness



+Detector



+High Altitude
Atmosphere



+Mid Altitude
Atmosphere



+Low Altitude
Atmosphere



+Pixelization

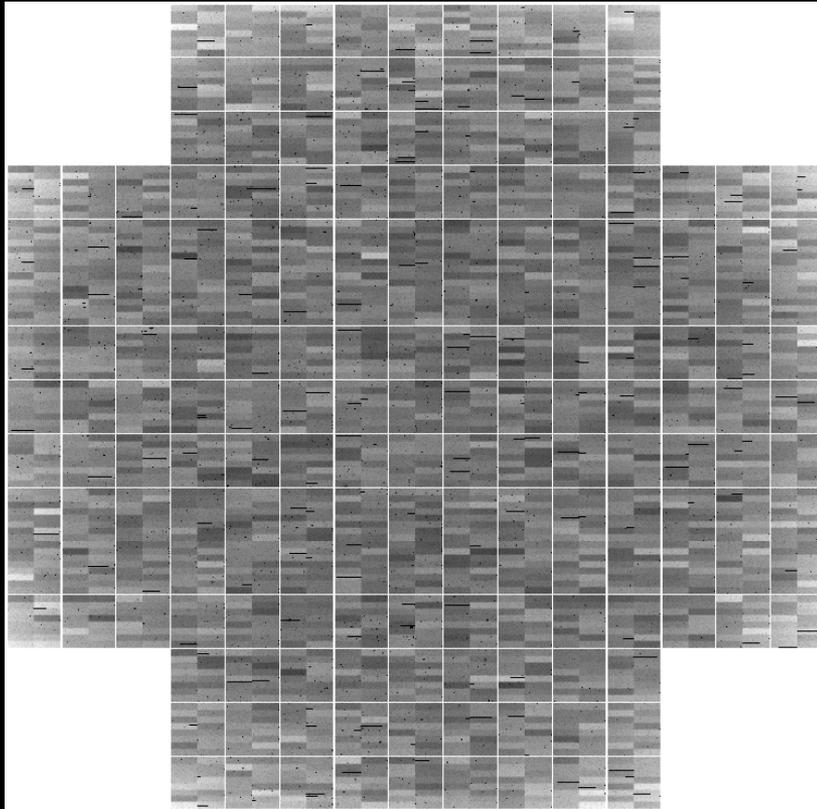


+Saturation &
Blooming





The full system



189 CCDs
16 amplifiers per CCD
 10^9 photons

Science at the scale of the LSST
With the same cadence and similar systematics
Catalogs, images and scalable science

How do we make the new generation science happen?

Science at the petascale still requires a scientist

Broad range of abilities and requirements

Mathematically sophisticated (but not necessarily computationally)

Good at scripting (IDL, Python)

Code is often throw away (but this is changing)

Good at learning new approaches (e.g. SQL, AWS)

But needs to see fast returns if an early adopter

Community driven

Pretty tolerant...

Summary: how do we scale our science?

Collecting data is not the challenge

Storage is not an issue (other than cost)

Not just a question of more CPUs

Need new ways of understanding what information is contained within our data and how we can efficiently extract it

With thanks to:

Scott Daniel (Astro)
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John Peterson (Astro)
Jeff Schneider (CS)
Ian Smith (Astro)
Liang Xiong (CS)
Jake VanderPlas (Astro)
Ching-Wa Yip (Astro)
LSST Collaboration